

# Mathematical Modelling of Social Dynamics

A physicist perspective



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## **Outline:**

1. Physics, Complexity, and Social Sciences: Sociophysics?
2. Axelrod's model for cultural dissemination
3. Schelling's model of segregation
4. Game Theory. Social and strategic interactions



# Two Cultures?





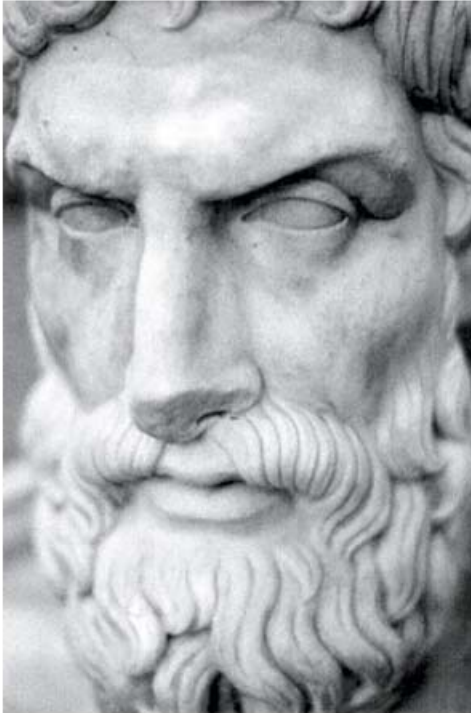


- What is Physics? Natural Sciences?
- H. A. Simon: *Sciences of the artificial*

**Maxwell:**

The peculiar function of Physical Sciences is to take us to the limits of understanding





We must hold that to arrive at accurate knowledge of the cause of things of most moment is the business of natural science, and that happiness depends on this.

*Epicurus (341 AC - 270 AC)*

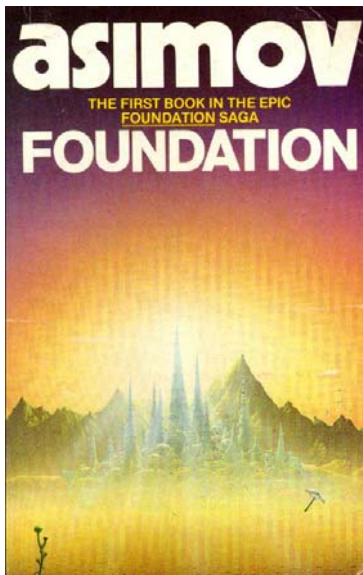
*"Letter to Herodotus"*



Quetelet was keenly aware of the overwhelming **complexity of social phenomena**, and the many variables that needed measurement. His goal was to understand the **statistical laws underlying such phenomena** as crime rates, marriage rates or suicide rates. He wanted to explain the values of these variables by other social factors. These ideas were rather controversial among other scientists at the time who held that it contradicted a concept of freedom of choice.

His most influential book was *Sur l'homme et le développement de ses facultés, ou Essai de physique sociale*, published in 1835. In it, he outlines the project of a social physics and describes his concept of the "average man" (l'homme moyen) who is **characterized by the mean values of measured variables** that follow a normal distribution.

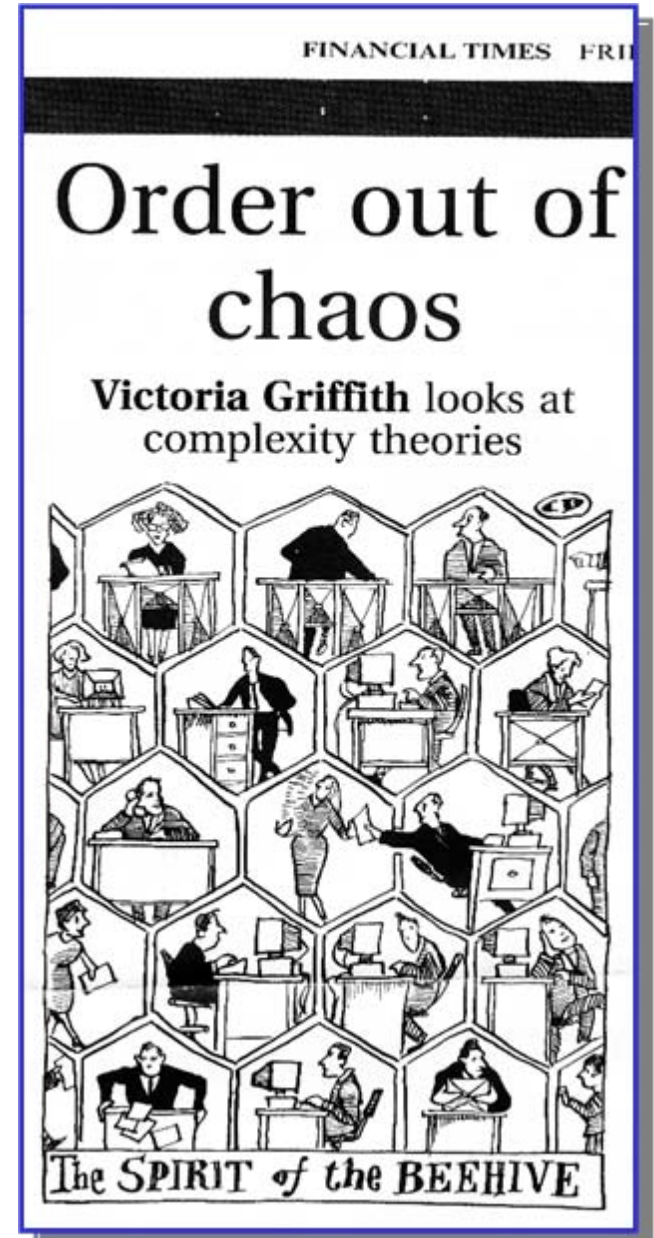
*Individual* → *Society*



Psychohistory: H. Seldon

**EMERGENCE  
IS NOT  
STATISTICS!!**

*W. Weaver, Science and Complexity,  
American Scientist 36, 536 (1948)*





## **P. Ball, The Physical Modelling of Human Social Systems, *Complexus* 2004**

One of the core assumptions in the study of complex systems is that there exist 'universal' features analogous to those that characterize the notion of universality in statistical physics. That is to say, sometimes the details do not matter: certain aspects of complex behaviour transcend the particularities of a given system, and are to be anticipated in any system of a multitude of simultaneously interacting components. There can be no tougher test of this idea than that posed by the nature of human social systems. Can there really be any similarities between, say, a collection of inanimate particles in a fluid interacting via simple, mathematically defined forces of attraction and repulsion, and communities of people each of whom is governed by an unfathomable wealth of psychological complexity? The traditional approach to the social sciences has tended to view these psychological factors as irreducible components of human social interactions. But attempts to model society using the methods and tools of statistical physics have now provided ample reason to suppose that, in many situations, the behaviour of large groups of people can be understood on the basis of very simple interaction rules

**P. Ball, The Physical Modelling of Human Social Systems, *Complexus 2004***

If the case is going to be made that physics can contribute to an understanding of the social sciences, that is not going to be done by any crucial experiment or theory. Rather, the argument will have to be cumulative, arising on a case by case basis.

I would argue that their primary value is often to challenge entrenched preconceptions about how human society works. Policy makers are all too prone to linear thinking: they assume that if we understand how an individual tends to think or behave, we can understand what a population will do. It is surely time to move beyond this “ideal gas” position and to acknowledge the interactive nature of society makes it truly complex and non-linear system.



### The Bank of Sweden Prize in Economic Sciences in Memory of Alfred Nobel 2005

"for having enhanced our understanding of conflict and cooperation through game-theory analysis"



Robert J. Aumann

1/2 of the prize  
Israel and USA

Center for Rationality, Hebrew University of Jerusalem  
Jerusalem, Israel

b. 1930  
(in Frankfurt-on-the-Main, Germany)



Thomas C. Schelling

1/2 of the prize  
USA

Department of Economics and School of Public Policy,  
University of Maryland  
College Park, MD, USA

b. 1921

And long time ago I discovered, somebody told me that, there were some physical models, I think something in crystal formation. Somebody was referring to ISING model, which was a well-known model of, I think, crystal formation. And it seemed to be reminiscent of what I did, and they were interested in whether if examined in detail the analogy would be preserved at the local detail of the molecules of whatever it was.

### Physics paradigm: Collective behavior and order-disorder transitions

*This work is about the mechanisms that translate individual unorganized behavior into collective results*

***Micromotives and Macrobbehavior***

Schelling's residential segregation model =

Kinetic Ising model at  $T=0$ , with exchange dynamics and vacancies



The behavior of large and complex aggregates of elementary particles, it turns out, **is not to be understood in terms of a simple extrapolation of the properties of a few particles**. Instead, at each level of complexity entirely new properties appear



**P. Anderson**

*More is different,  
Science (1972).*



**T. Schelling**

*Micromotives and  
Macrobehavior (1978)*

We usually have to look at the system of interaction between individuals and their environment, that is, between individuals and the collectivity. And sometimes the results are surprising. Sometimes they are not easily guessed. Sometimes the analysis is difficult. Sometimes it is inconclusive. ***But even inconclusive analysis can warn against jumping to conclusions about individual intentions from observations of aggregates, or jumping to conclusions about the behavior of aggregates from what one knows or can guess about individual intentions.***

**Micro-macro:** How do we get from the micro choices of individuals to the macro phenomena of the social world?

**Something like the micro-macro problem comes up in every realm of science, often under the label of “emergence”:** How is it, for example that one can lump together a collection of atoms and somehow get a molecule? How is that one can lump together a collection of molecules and somehow get amino acids? How is it that one can lump together a collection of aminoacids and other chemicals and somehow get a living cell? How is that one can lump together a collection of living cells and somehow get complex organs like the brain? And how is that one can lump together a collection of organs and somehow get a sentient being that wonders about its eternal self? (P.W.Anderson, *More is different*, Science (1972))

Seen in this light, sociology is merely at the tip of the pyramid of complexity that begins with subatomic particles and ends with global society. And at each level of the pyramid, we have essentially the same problem-how do we get from one “scale” of reality to next?

**W. Heisenberg:** Have we reached the end of Physics? (1970)

*Physics would now remain as a “closed science”. But the limits between Physics and nearby sciences are so fluid that Physics can never be a closed science*

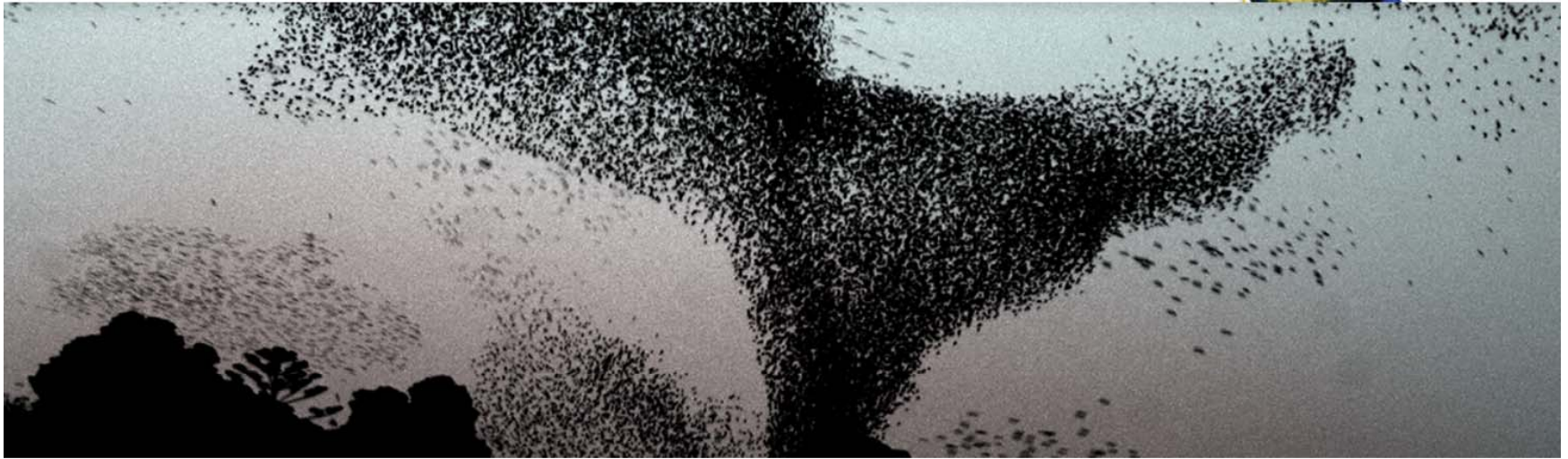
**What is Physics?** *Physics is what physicists do* (Sam Edwards, David Gross...)

**M. Buchanan (2008):**

*The future of physics really may lie mostly outside of physics.*

*The greatest contribution physics can make to the rest of science is the good sense of starting simple*





IDEAS | SCIENCE PRACTICE

# Why Physics Is Not a Discipline

*Physics is not just what happens in the Department of Physics.*

BY PHILIP BALL

APRIL 21, 2016

Ernst Mayr's (2004) *What Makes Biology Unique*.

*Physics according to Mayr: essentialist, deterministic, reductionist!*

*Quantum, chaos, complexity and emergence ?*

### Pursuing arrogant simplicities *Nature* 416, 247 (2002)

Multidisciplinary research in biology *requires the patience to distinguish untutored crassness from deceptively simple insights*, and awareness from all participants of just how complex is even the simplest life-form.

Commenting on the impact of physicists on biology after the Second World War, the physicist-turned-biologist Leo Szilard said: "What physicists brought to biology is not any skills acquired in physics, but rather an attitude: the conviction that few biologists had at that time, that mysteries can be solved." Physicists always tend to start simple. Is that wise, when confronting life?

Let no one underestimate the irritation that hypothetical simplicity can engender. Just consider the reactions to 'Daisyworld' ....

Especially in a multidisciplinary project, it's important to be able to distinguish between ignorant simple-mindedness and the simplicity of true insight. This is easily said but less easily done

**S. Galam: Le Monde, 26 Febrero, 2005**

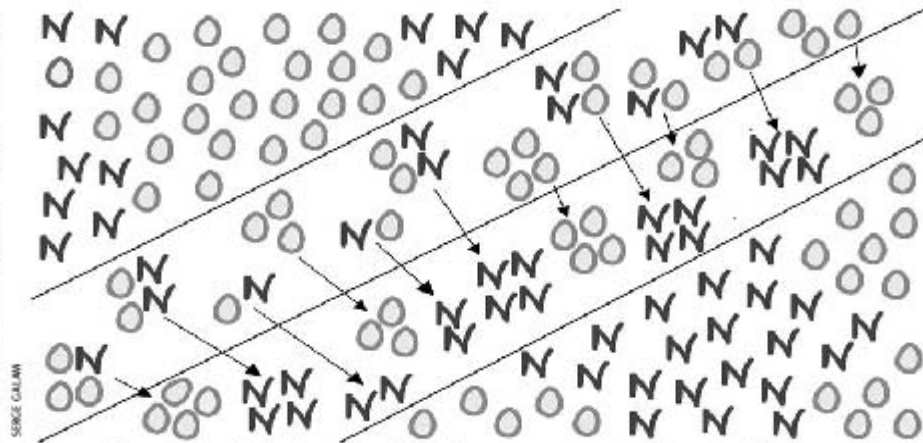
Elaboré par un sociophysicien, un modèle décrit comment une opinion qui était au départ minoritaire peut finir par l'emporter

## Les mathématiques s'invitent dans le débat européen

« LE "NON" a été constitutionnel européen... Je le crains. » L'homme qui formule ce pronostic n'est pas un politologue, ne dirige pas un institut de sondages et ne lit pas davantage dans une boule de cristal. Il est chercheur et utilise, pour tout outil de travail, des modèles mathématiques.

Serge Galam, physicien de formation, spécialiste des théories du désordre, œuvre au rapprochement de sa discipline d'origine et des sciences humaines au sein du Centre de recherche en épistémologie appliquée (Ecole polytechnique-CNRS) de Paris. Ce « sociophysicien » s'intéresse, en particulier, aux mouvements d'opinion (Le Monde du 28 mars 2000).

L'un de ses modèles, décrivant « la propagation d'opinions minoritaires en milieu démocratique », s'appelle



Au terme d'un seul cycle de discussion, 25 « oui » et 12 « non » peuvent se transformer en 20 « non » et 17 « oui ».

sant que, sur 100 Français, 70 sont au départ favorables au « oui » au référendum, ils ne sont plus que 67 après le premier round de discussion, 63 après le deuxième, puis, la machine s'emballant, 56, 45, 30, 12, 2 et, pour finir, 0. Quatre cycles suffisent pour rendre le « oui » minoritaire, et huit pour l'éliminer complètement. Il faudrait que les partisans du « oui » soient 80 pour qu'ils finissent par convaincre les 20 défenseurs du « non », au bout de quatorze cycles de discussion.

Un tel scénario, qui réduit à néant une opinion au départ largement majoritaire, n'est évidemment guère vraisemblable. Cette construction arithmétique a en effet ses limites. Elle ne tient pas compte, en particulier, de tous les facteurs externes – interventions politiques, campagnes médiatiques, conjonctures





**LA OLA**



**Millenium Bridge, London**



**Jamaraat Bridge, Mecca**

London 2011



acampadasol  
spanishrevolution  
15m  
democraciarealya  
nosotrasvamos  
nolesvotes

**bifi**  
Instituto Universitario de Investigación  
Biocomputación y Física  
de Sistemas Complejos  
Universidad Zaragoza

[http://15m.bifi.es/index\\_en.php](http://15m.bifi.es/index_en.php)



## COOPERATION



Torok et al,  
*Physical Review Letters* **110** (2013)

31 days, May 2011, 87,569 users

581,749 messages

- \* Agent characterization: state
- \* Interaction rules among agents
- \* Network of interactions: Who interacts with whom?
- \* Activity patterns: When interactions occur

What makes James Bond an agent? He has a clear goal, he is autonomous in his decisions about achieving the goal and he adapts these decisions to his rapidly changing situation

(V. Grimm et al, Science (2005))

• Who defines the questions? Who decides the good models?

**Some problems:** Competition and Cooperation, Consensus vs Polarization, Opinion formation, Social structure and group formation, Cultural dissemination, Language Competition, Information aggregation, Social learning, Innovation Adoption, Sociotechnical Systems

**Tools:** Statistical and Nonlinear Physics, Complex Networks, Game Theory

Basic issue in modelling: People do not behave like particles?

Ising like variables  $\longrightarrow$  Game theory  $\longrightarrow$  Emotions  
(no strategies) (rational agents, bounded rationality) ?  
*social* *homo economicus*

What are “**RELEVANT**” social ingredients?

## -Heterogeneity

## -Local Optimization vs Global (Physics)

## -Strategic interactions. Expectations. No reciprocity (Newton's third law fails)

## -Meaning

*-La vida no es lo que uno vivió, sino lo que uno recuerda y cómo lo recuerda para contarla (Gabriel García-Márquez)*

## -Second-order emergence:

- Humans can recognise and react to the emergent global structure
- Circumstances make men as much as men make circumstances
- Feedback processes in which the elementary units of the system react to the collective behaviour redefining micro-level interaction processes



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**Question:** *“if people tend to become more alike in their beliefs, attitudes and behavior when they interact, why do not all differences eventually disappear?”*

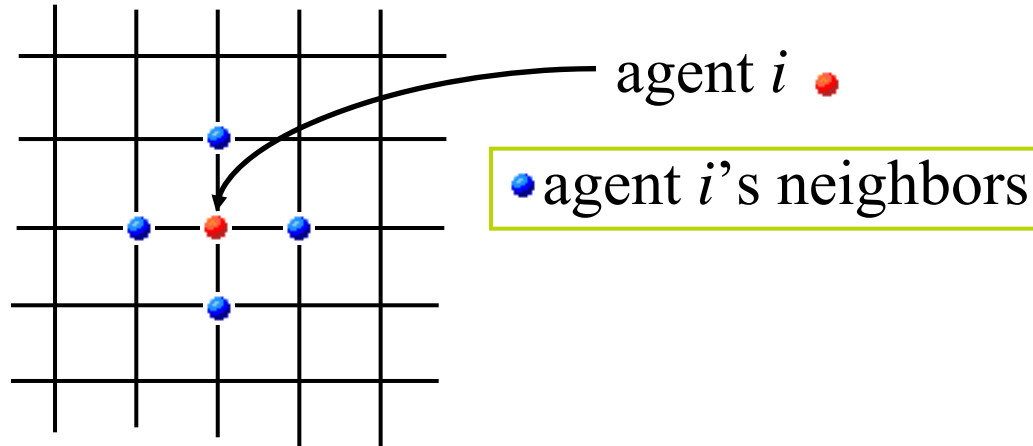
**Proposal:** Model to explore mechanisms of competition between *globalization* and persistence of *cultural diversity (“polarization”)*

**Definition of culture:** Set of individual attributes subject to social influence

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*“like attracts like”*

**Principle of Social Influence:** Promotes cultural similarity. *The more two interact the more similar they become.*

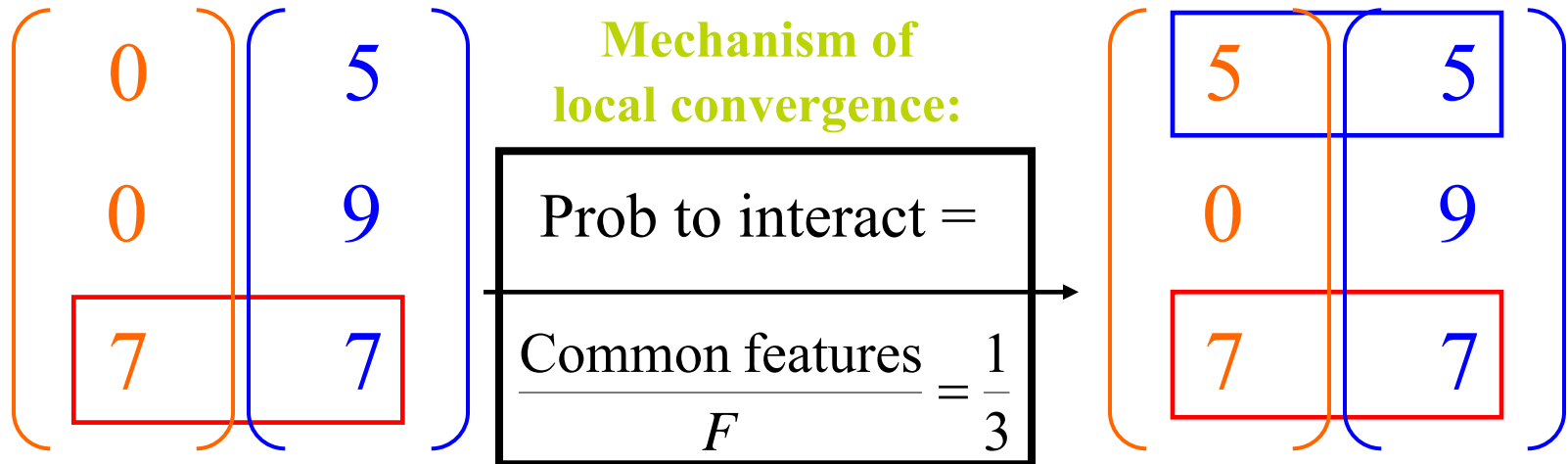
**Axelrod's conclusion:** Combination of homophily and social influence produces and sustains polarization (cultural diversity)



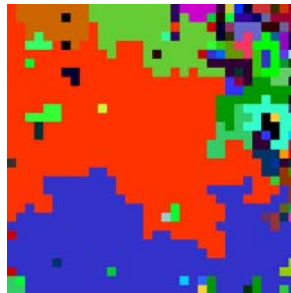
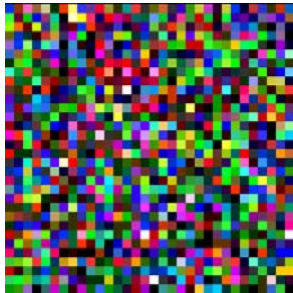
$$\begin{pmatrix} \sigma_{i1} \\ \sigma_{i2} \\ \vdots \\ \sigma_{iF} \end{pmatrix} \quad \begin{array}{l} F = \# \text{ Features} \\ q = \# \text{ Traits per} \\ \text{feature} \\ \sigma_{if} \in \{0, \dots, q-1\} \end{array}$$

$F=3; q=10$

$q^F (10^3)$  equivalent cultural options.



$$F = 3, q = 10$$



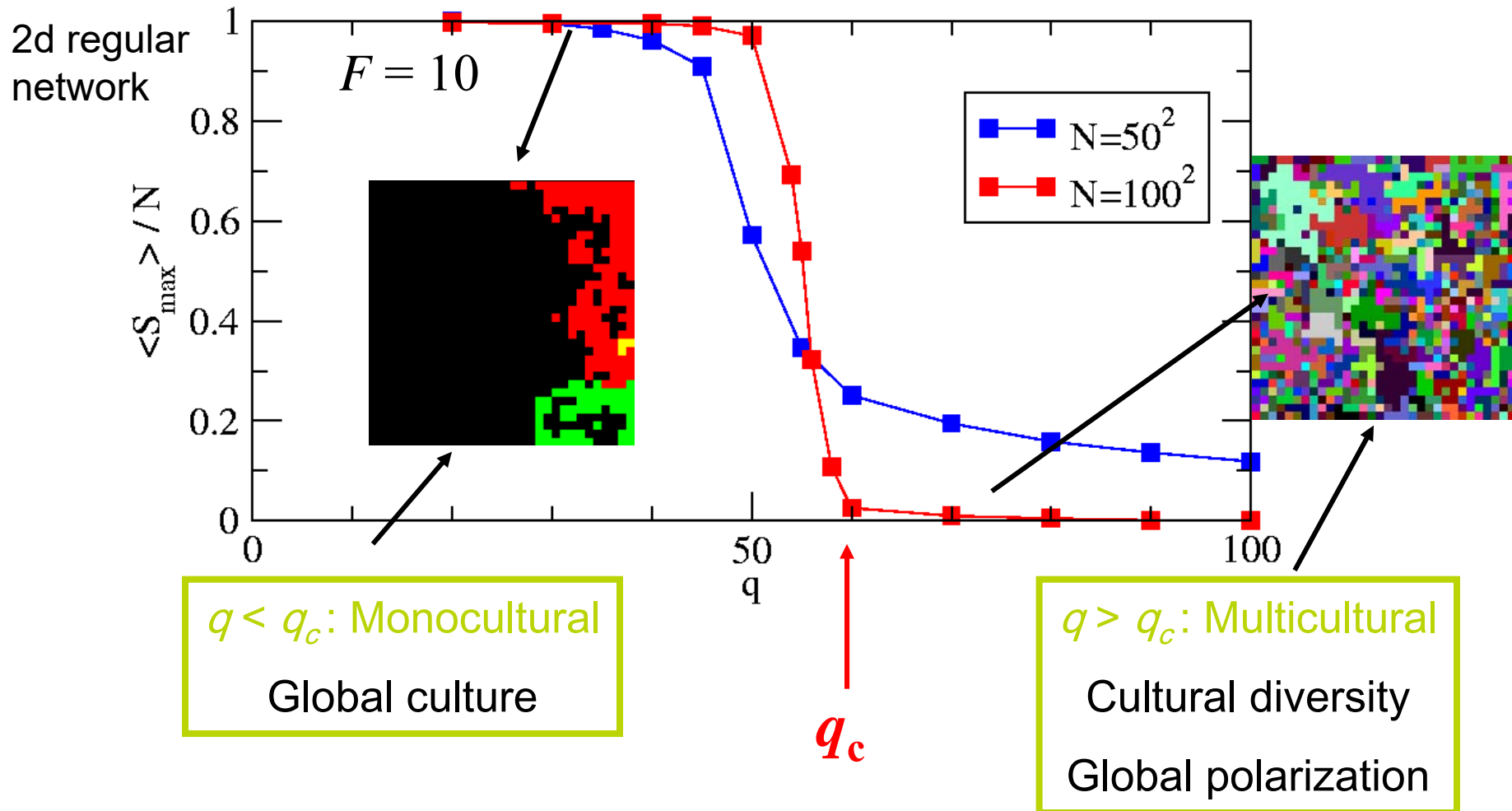
$t = 0 \longrightarrow$

System freezes in  
an absorbing  
multicultural state

Interdisciplinarity  
and  
Cleavages

The model illustrates how **local convergence**  
can generate **global polarization**.

- **Order parameter:**  $S_{\max}$  size of the largest homogeneous domain
- **Control parameter:**  $q$  measures initial degree of disorder.





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*Klemm et al., Phys. Rev. E 67, 026120 (2003);*

*San Miguel et al., Computing in Science and Engineering 7, 67 (2005)*

**2. Cultural drift:** *“Perhaps the most interesting extension and at the same time, the most difficult one to analyze is cultural drift (modeled as spontaneous change in a trait).”* R. Axelrod, *J. Conflict Res.* (1997)

*Klemm et al., Phys Rev. E 67, 045101R (2003); J. Economic Dynamics and Control 29, 321 (2005)*

**3. Co-evolution of agents and network:** *Group formation*

*“Circumstances make men as much as men make circumstances”*

*F. Vázquez et al., Phys. Rev. E 76, 046120(2007); D. Centola et al. J. of Conflict Resolution 51 905(2007)*

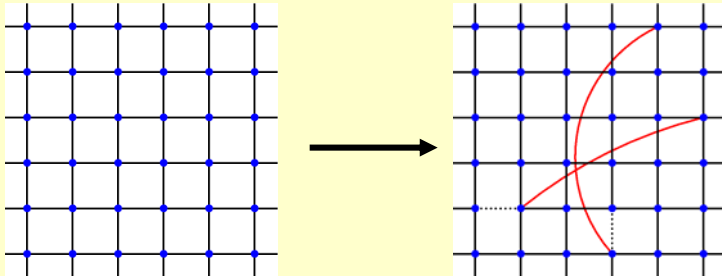
**4. Multilayered Social Influence** *F. Battiston et al ArXiv 1606.05641 (2016)*

**5. The function of mass media:**

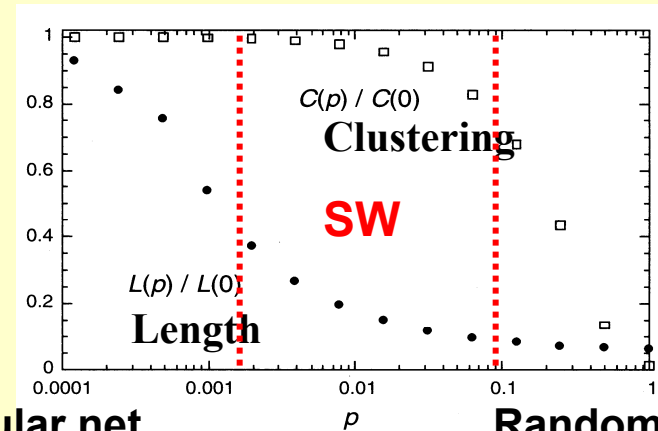
*Information feedback through agents: Shibanaï et al., J. Conflict Resolution. 45, 80 (2001)*

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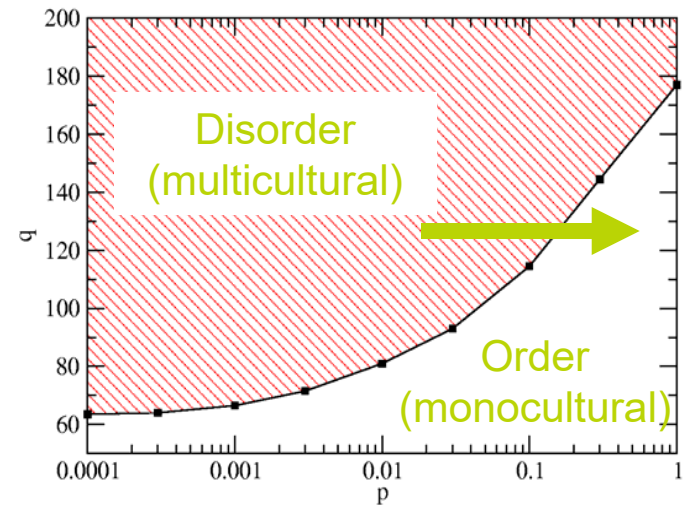
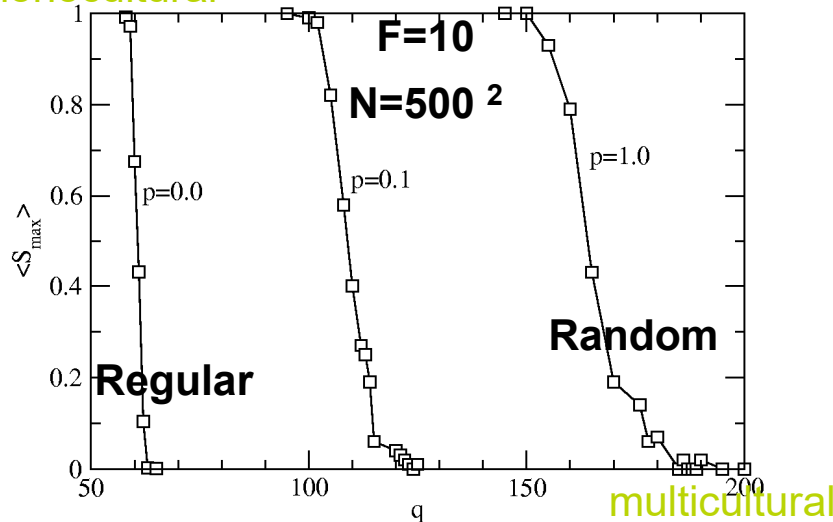
Rewire with prob.  $p$



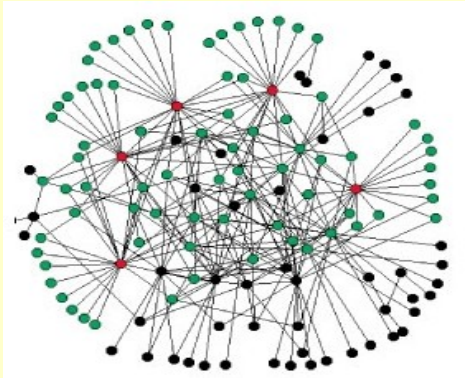
Regular net.

Random net.

monocultural



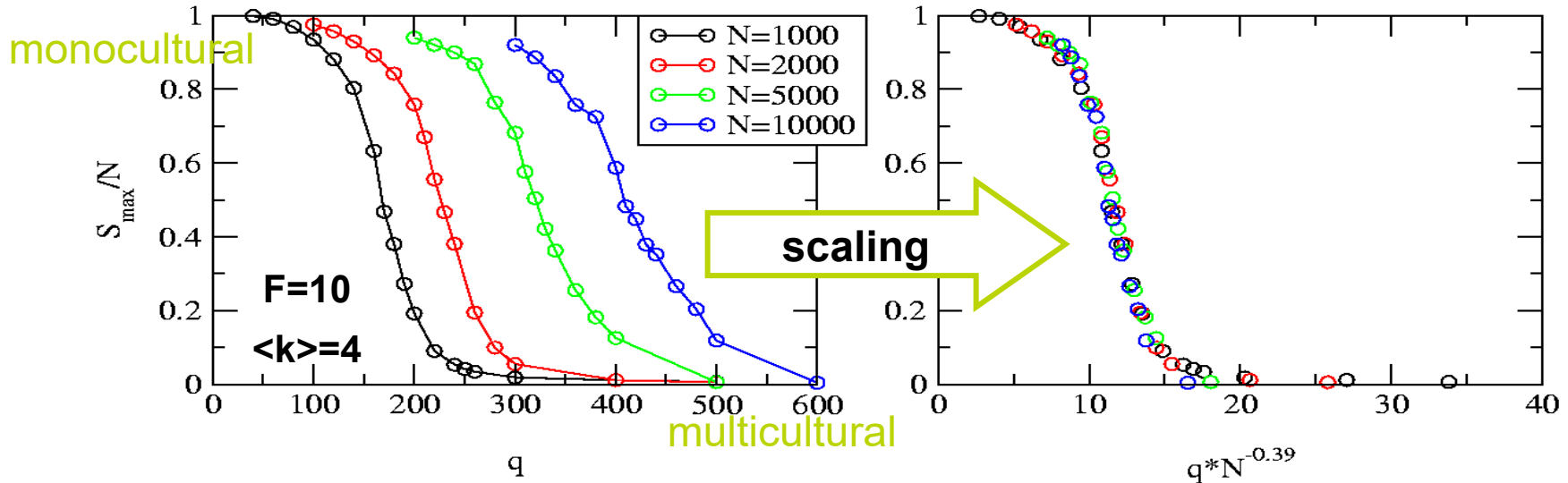
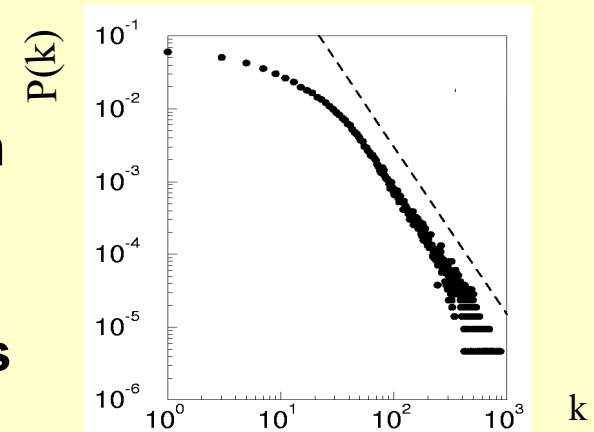
Small world connectivity favors cultural globalization



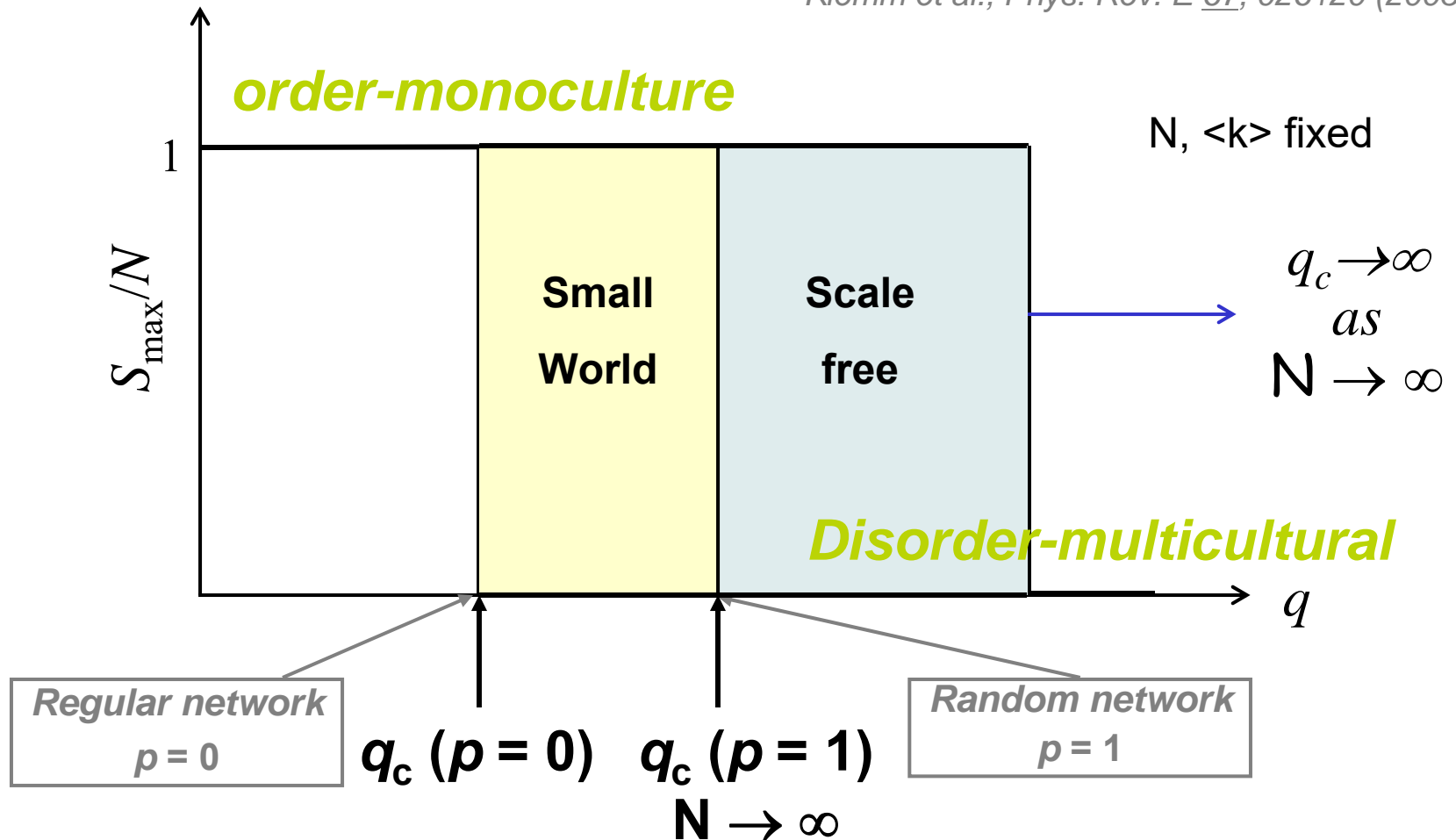
**Power law for the degree distribution**

$$P(k) \sim k^{-\gamma}, \gamma=3$$

**Importance of hubs**



**System size scaling: Global culture prevails for  $N \rightarrow \infty$**



Scale free connectivity is more efficient than random connectivity in promoting global culture



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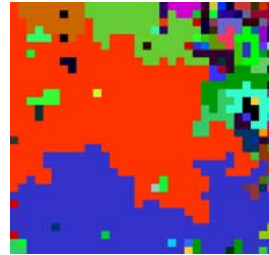
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$t = 0$



System freezes  
in an absorbing  
multicultural state



Frozen states  
stable against  
perturbations?



Robustness of  
transition?

**Cultural drift:** *"Perhaps the most interesting extension and at the same time, the most difficult one to analyze is cultural drift (modeled as spontaneous change in a trait)."* R. Axelrod, J. Conflict Res. (1997)

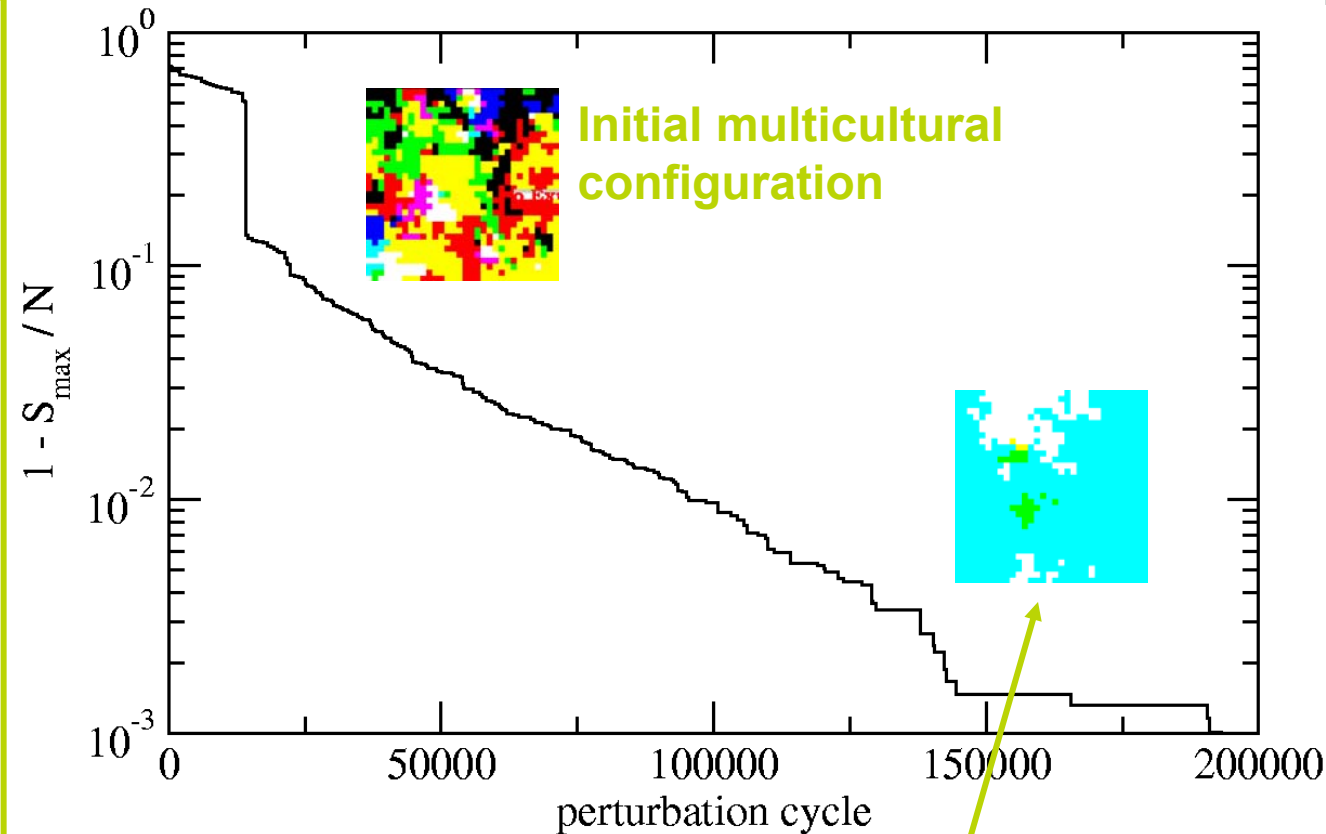
**Question:** Time scales of evolution.

**Role of noise?**

*B. Latane et al., Behav. Science (1994)*

### Perturbation-relaxation cycles:

1. Perform *single feature perturbation*
2. Let the system *relax* to an absorbing state.
3. Return to 1.



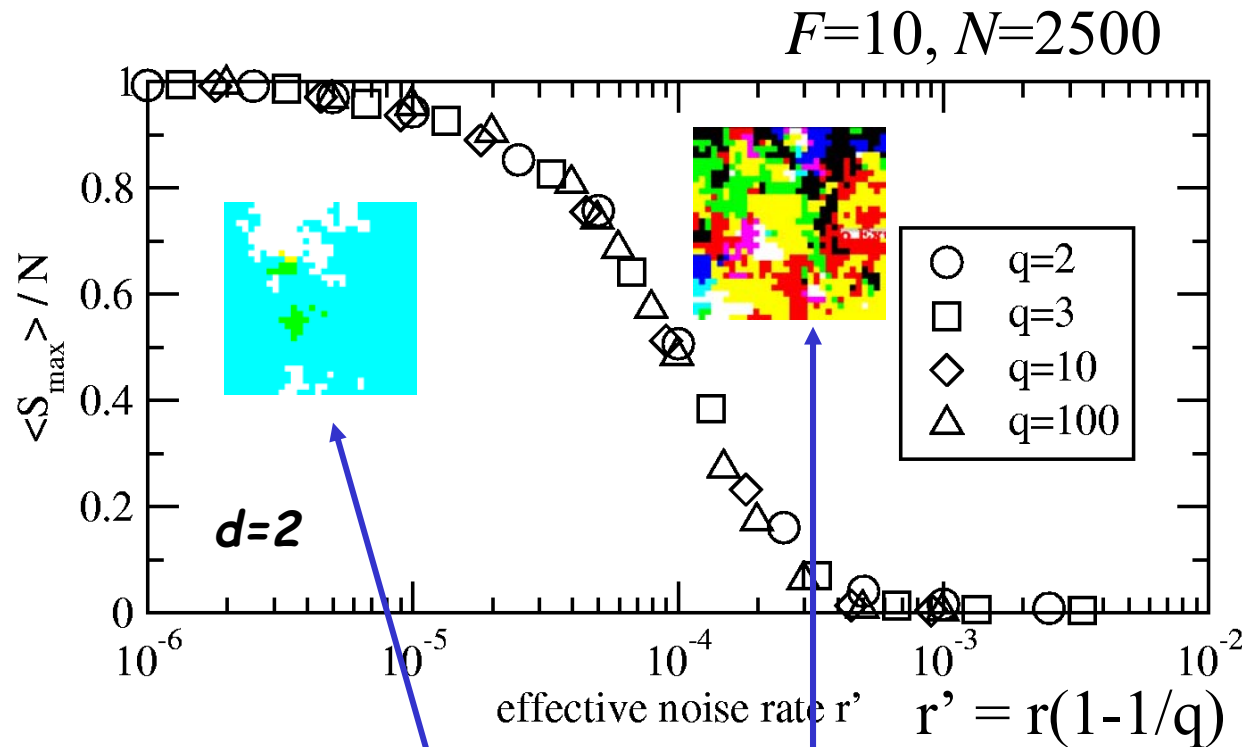
System driven by noise towards a state of global culture

## Cultural drift:

Single feature random perturbation acting continuously at rate  $r$

States of “global culture” for any  $q$  as  $r \rightarrow 0$ :

Cultural drift destroys the transition controlled by  $q$  that occurs at  $r=0$ .



Transition from **multicultural** to “**global culture**” states controlled by noise rate  $r'$  with universal *scaling properties* with respect to  $q$ .

*1/q: Probability of configuration unchanged in a perturbation*



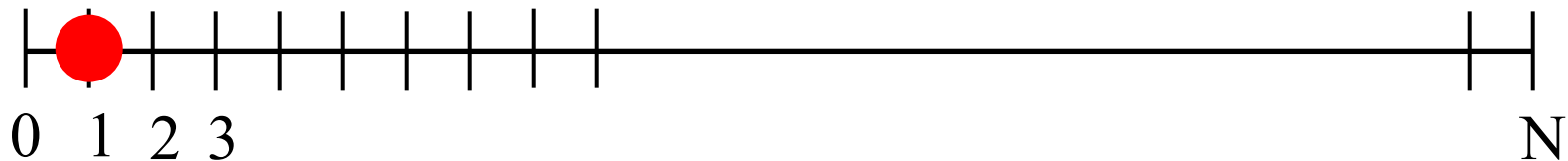
## Competition between noise time scale ( $1/r$ ) and relaxation time of perturbations $T$ :

- Small noise rate: There is time to relax and system decays to monocultural state
- Large noise rate: Perturbations accumulate and multicultural disorder is built up

Transition expected for  $rT \sim 1$

### What is the relaxation time $T$ ?

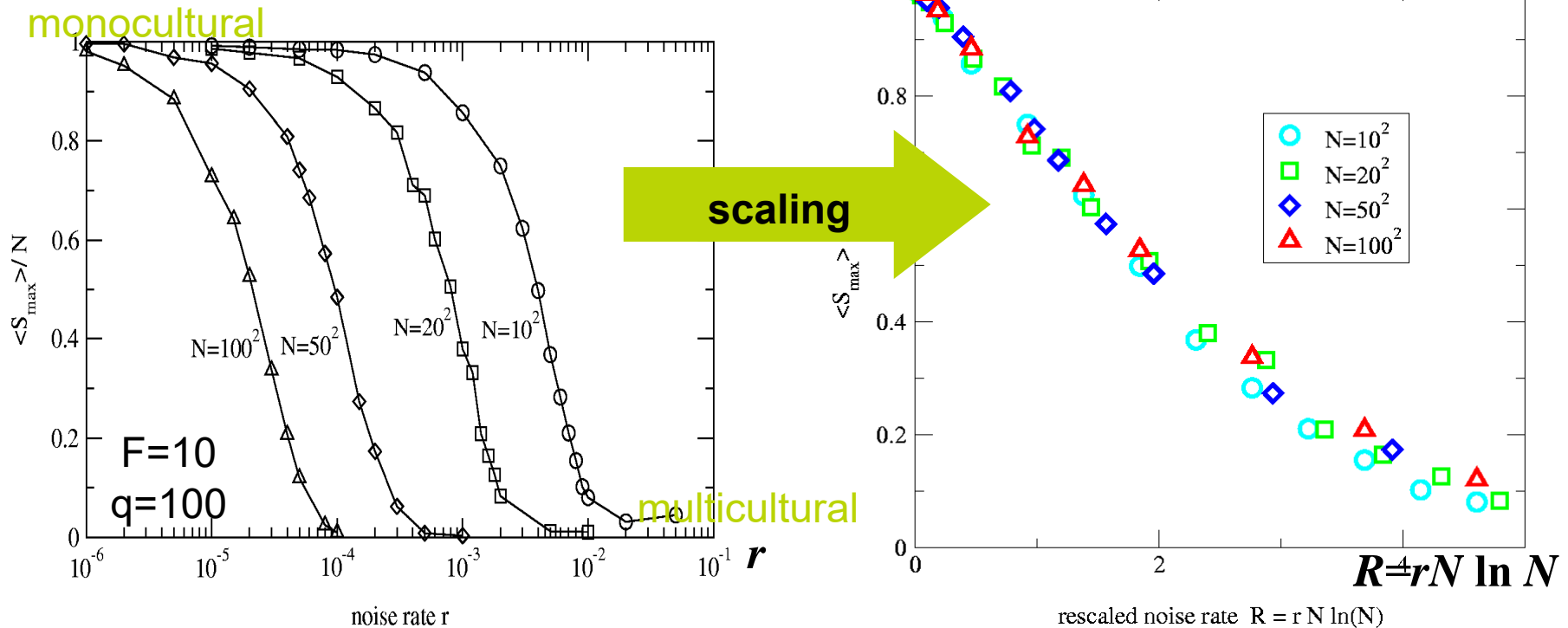
Exit time in *random walks* (mean field)



Damage  $x(0)=1$  reaches  $x=0$  or  $x=N$  in a mean exit time

$$T \sim N \ln N \quad (\text{voter model})$$

$$(d=1, T \sim N^2)$$



• **Fixed system size:** Universal transition for  $rT \sim rN \ln N \sim 1$

• **Large systems:**  $\langle S_{\max}(r, q, N) \rangle = \langle S_{\max}(\alpha) \rangle$ ,  $\alpha = r(1 - 1/q) N \ln N$

For  $N \rightarrow \infty$  multicultural states prevail at any finite noise rate.

Global polarization persists, but as a noise sustained state instead of a frozen configuration.

- **Relevance of time scales:** Noise induced order-disorder transition for  $r \sim T^{-1}(N)$ . Scaling properties with respect to  $q$  and  $N$ .
- **Stability:** Multicultural frozen configurations are not stable and for small noise rate ( $r < T^{-1}(N)$ ) a state of global culture is **induced by noise** independently of the number of traits ( $q$ ).
- **Size dependence:** For large systems and arbitrarily small noise rate ( $r > T^{-1}(N) \rightarrow 0$ ) the multicultural state prevails: **Axelrod's global polarization in spite of local convergence is recovered.**
- **Dynamical nature of states:** Ordered state: Jumps among monocultural configurations (Metastable states). Multicultural state: Noise sustained dynamics.

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**Axelrod's conclusion:** Combination of homophily and social influence produces and sustains polarization (cultural diversity)

**Cultural drift:** Destroys diversity for N finite and small noise rate  $r \ll 1$

**Question:** Can stable cultural diversity emerge from local processes of homophily and social influence in an imperfect world (cultural drift)?

**Answer: YES!** With a proper specification of homophily. Social network is not fixed: **COEVOLUTION Dynamics**

### Dynamics of Networks:

1. Dynamics **OF** network formation: Structure created by individual choices/actions
2. Dynamics **ON** the network: Actions of individuals constrained by the social network

**Rightwing view**



**Leftwing view**



### **3. Co-evolution of agents and network :**

*Circumstances make men as much as men make circumstances*

*..new research agenda in which the structure of the network is no longer a given but a variable.....explore how a social structure might evolve in tandem with the collective action it makes possible (Macy, Am. J. Soc. 97, 808 (1991))*

**Final Goal:** Understanding dynamical processes of group formation and social differentiation: Emergence of social dynamical networks with

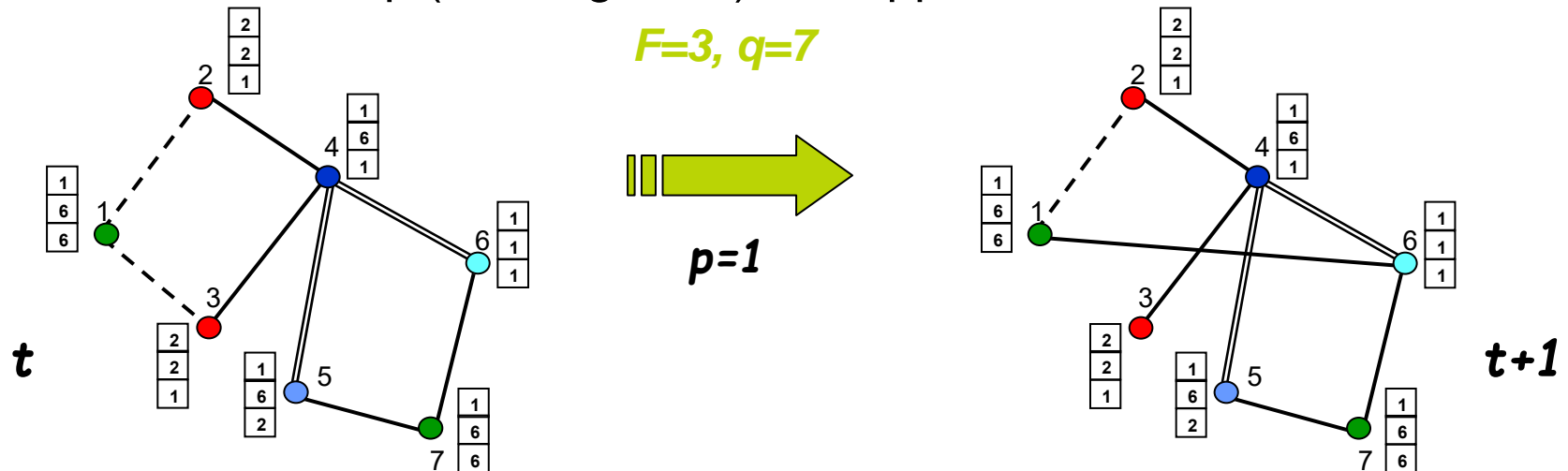
- Social structure
- Weak links (Granovetter)
- Community structure

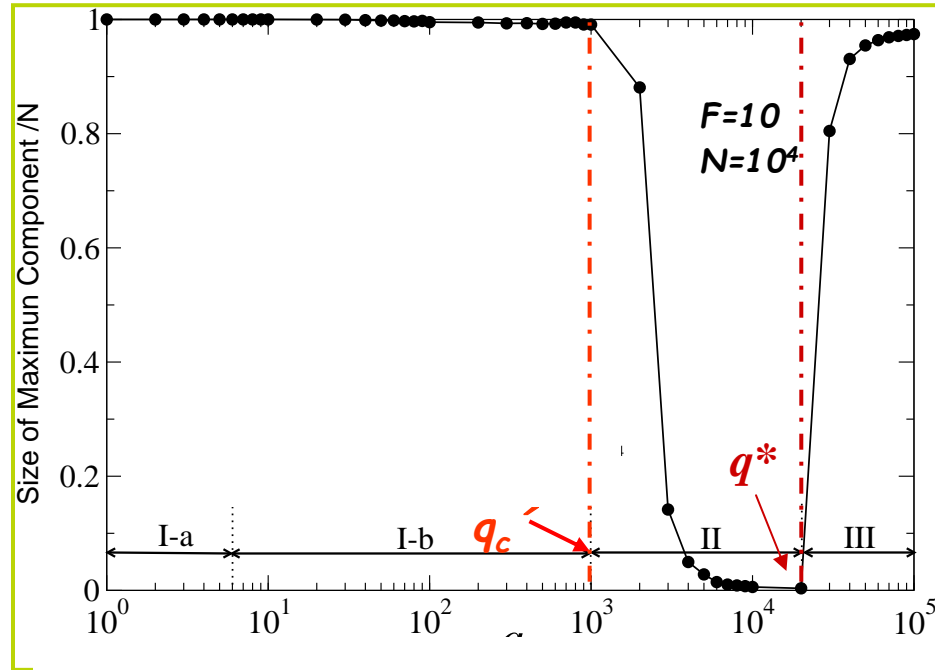
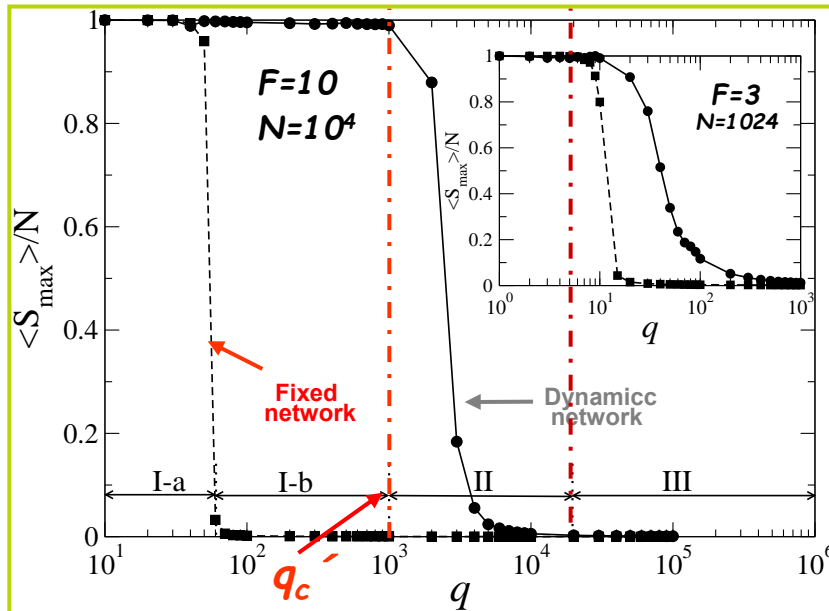


**Step 1:** Choose randomly a link connecting two agents and calculate the overlap (number of shared features). Probability of interaction is proportional to the overlap (if overlap is not maximum)

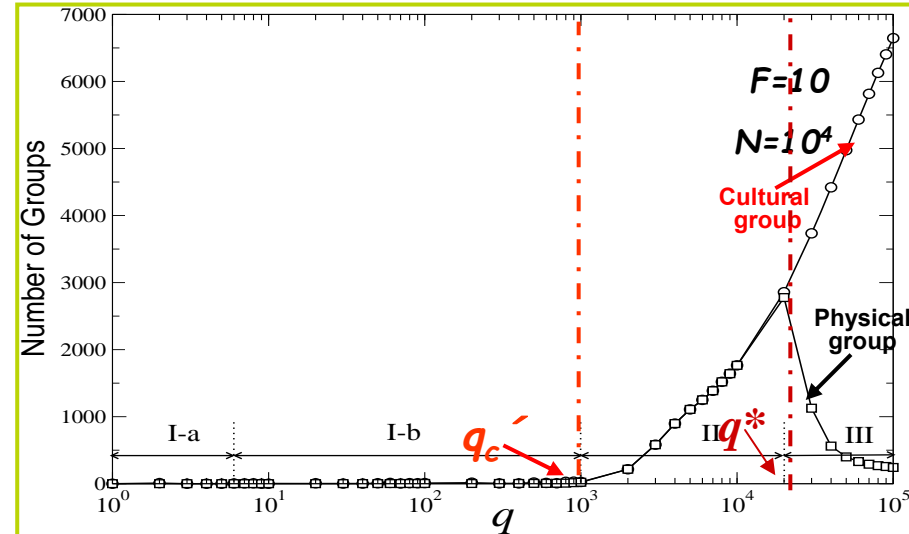
**Step 2:** **Social influence dynamics:** interaction results in one more common trait

**Step 3:** **NETWORK DYNAMICS:** New homophily specification  
A link with zero overlap (cleavage-link) is dropped + new link established

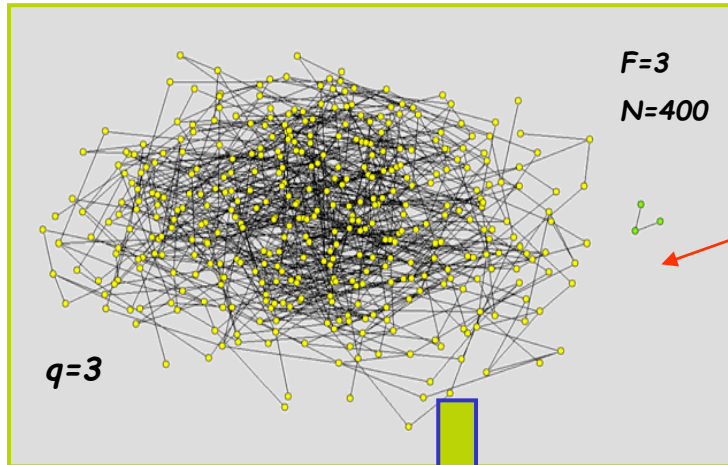




- I)  $q < q_c'$  (frozen)  
Monocultural state in giant network component
- I  $\rightarrow$  II: Network breaks in physical groups**
- II)  $q_c' < q < q^*$  (frozen)  
Disordered multicultural states  
Equal number of physical and cultural groups
- II  $\rightarrow$  III: Network and cultural dynamics decouple**
- III)  $q > q^*$  (dynamic configuration)  
Continuous break of links and search of new partners  
Giant network component  
Cultural and physical groups do not coincide.

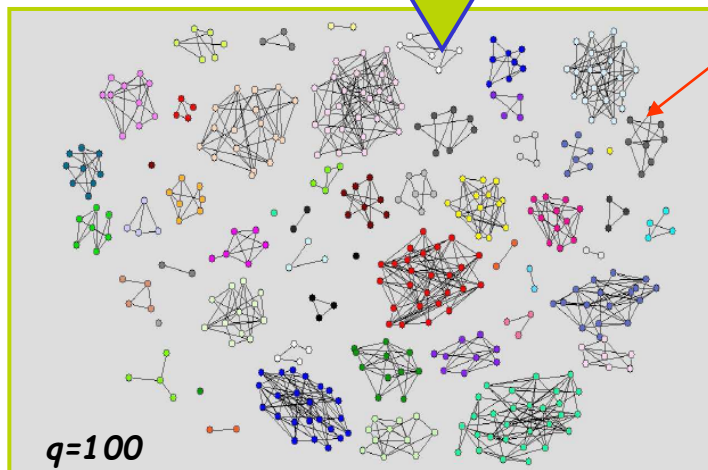


## Region I (frozen configuration)



*Fragmentation*

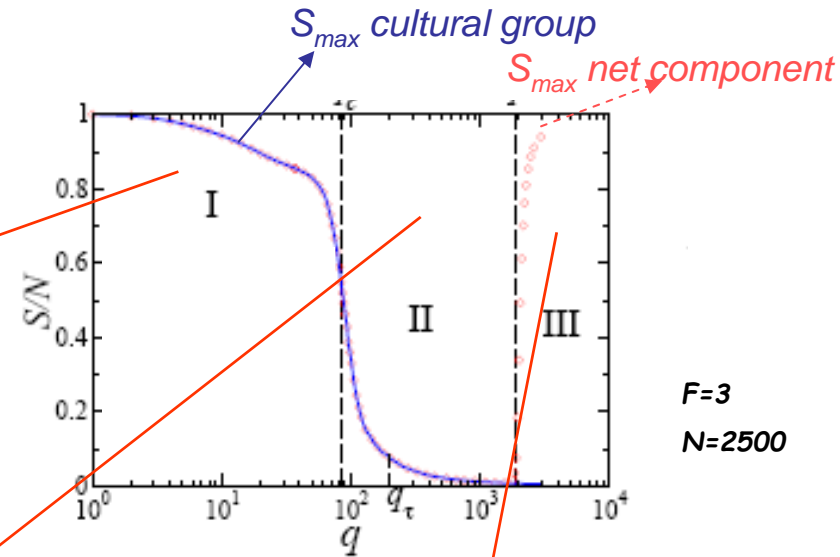
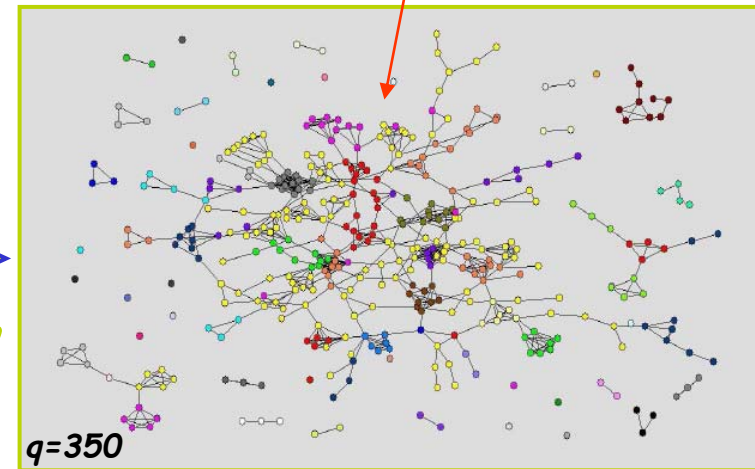
## Region II (frozen)



*Recombination*

$$q^* \cong \frac{NF}{\langle k \rangle}$$

## Region III (dynamic frustrated configuration)

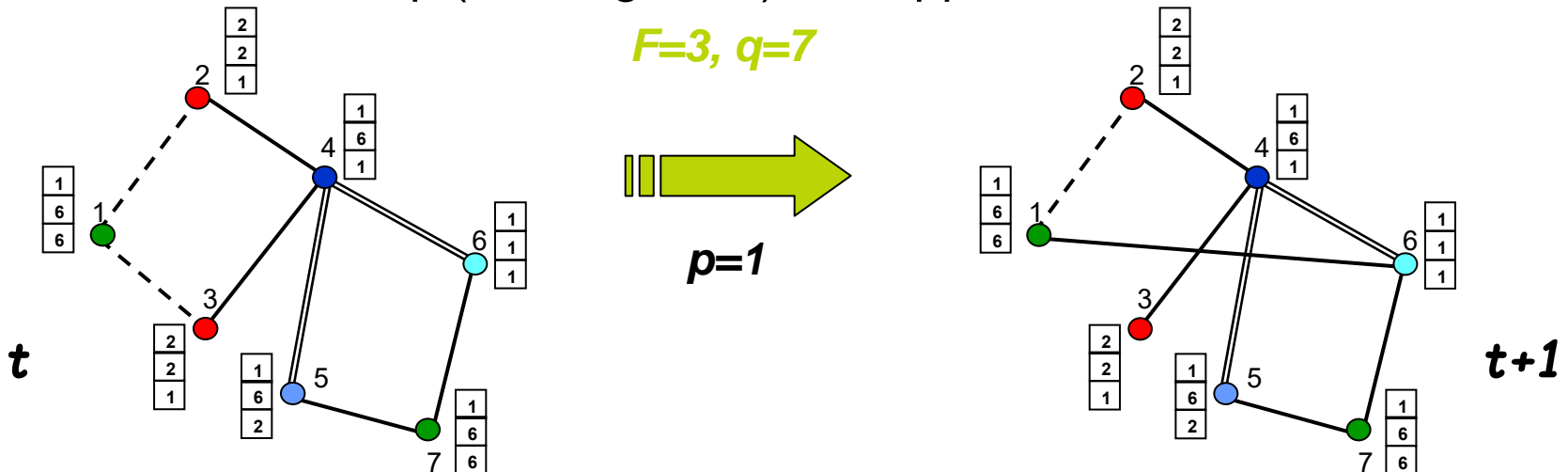


**Step 1:** Choose randomly a link connecting two agents and calculate the overlap (number of shared features). Probability of interaction is proportional to the overlap (if overlap is not maximum)

**Step 2:** **Social influence dynamics:** interaction results in one more common trait

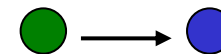
**Step 3:** **NETWORK DYNAMICS:** New homophily specification

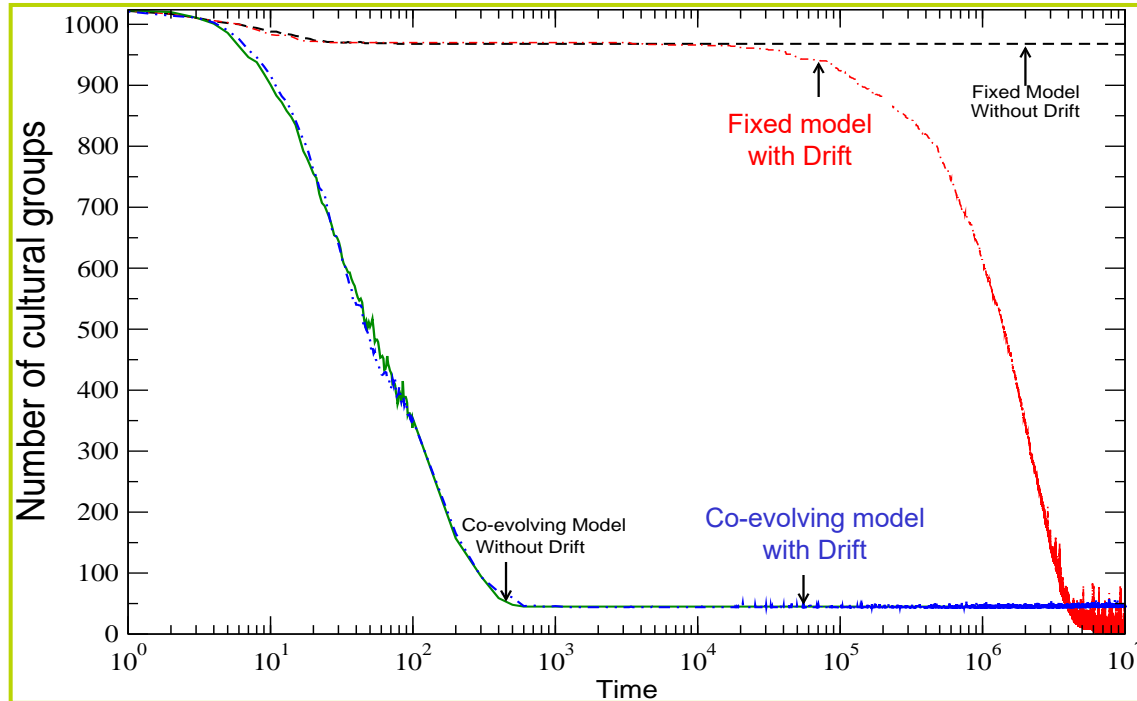
A link with zero overlap (cleavage-link) is dropped + new link established



**Step 4:** **Cultural drift:**

Single feature perturbation with probability  $r$





**Region II**

**$F=3, q=100$**

**$N=1024$**

**$r=10^{-5}$**

- \* Dynamical network maintains polarization in spite of cultural drift of slow rate: Insensitive to noise
- \* Noise is not efficient to produce globalization in a co-evolving network during large time scales

- Basics:** Interaction of several cultural features based on homophily and social influence produces a transition between global culture and polarization.

- Fixed networks:** Long range links and degree heterogeneity favor globalization. High clustering restores polarization in scale free networks with large number of nodes.

*Klemm et al., Phys. Rev. E 67, 026120 (2003)*

- Cultural drift in fixed networks:** Essential: Qualitative changes. q-independent, N-dependent noise induced transition between metastable global culture and noise dominated polarized state.

*Klemm et al., Phys. Rev. E 67, 045101 (2003); J. Econ. Dyn. Control 29, 321(2005)*

## Co-evolution (Dynamic networks):

- ✳ Network Fragmentation and recombination transitions

*F. Vázquez et al., Phys. Rev. E 76, 046120(2007)*

- ✳ Stable cultural polarization: Cultural drift of slow rate becomes inefficient.

*D. Centola et al. J. of Conflict Resolution (Dec. 2007)*



## Alternatives to coevolution: (modifying local interactions)

- Threshold of cultural overlap for interaction (~ bounded confidence)

*Flache and Macy, ArXiv 0604201*

- Nondyadic interactions (whole neighborhood matters)

*Flache and Macy, J. Conflict Resolution 55, 970 (2011)*

- Social differentiation: tendency to increase cultural differences

*Flache and Macy, J. Math. Sociology, 35, 146 (2011)*

*Mas, Flache and Kitts in Perspectives on culture and agent based models, Dignum and Dignum, eds Springer (2014)*

- Layered social influence** *F. Battiston et al ArXiv 1606.05641 (2016)*

**1. Social structure:** *“With random long distance interactions, the heterogeneity sustained by local interactions cannot be sustained.”* R. Axelrod, *J. Conflict Res.* (1997)

*Klemm et al., Phys. Rev. E 67, 026120 (2003);*

*San Miguel et al., Computing in Science and Engineering 7, 67 (2005)*

**2. Cultural drift:** *“Perhaps the most interesting extension and at the same time, the most difficult one to analyze is cultural drift (modeled as spontaneous change in a trait).”* R. Axelrod, *J. Conflict Res.* (1997)

*Klemm et al., Phys Rev. E 67, 045101R (2003); J. Economic Dynamics and Control 29, 321 (2005)*

**3. Co-evolution of agents and network:** *Group formation*

*“Circumstances make men as much as men make circumstances”*

*F. Vázquez et al., Phys. Rev. E 76, 046120(2007); D. Centola et al. J. of Conflict Resolution 51 905(2007)*



**4. Multilayered Social Influence** *F. Battiston et al ArXiv 1606.05641 (2016)*

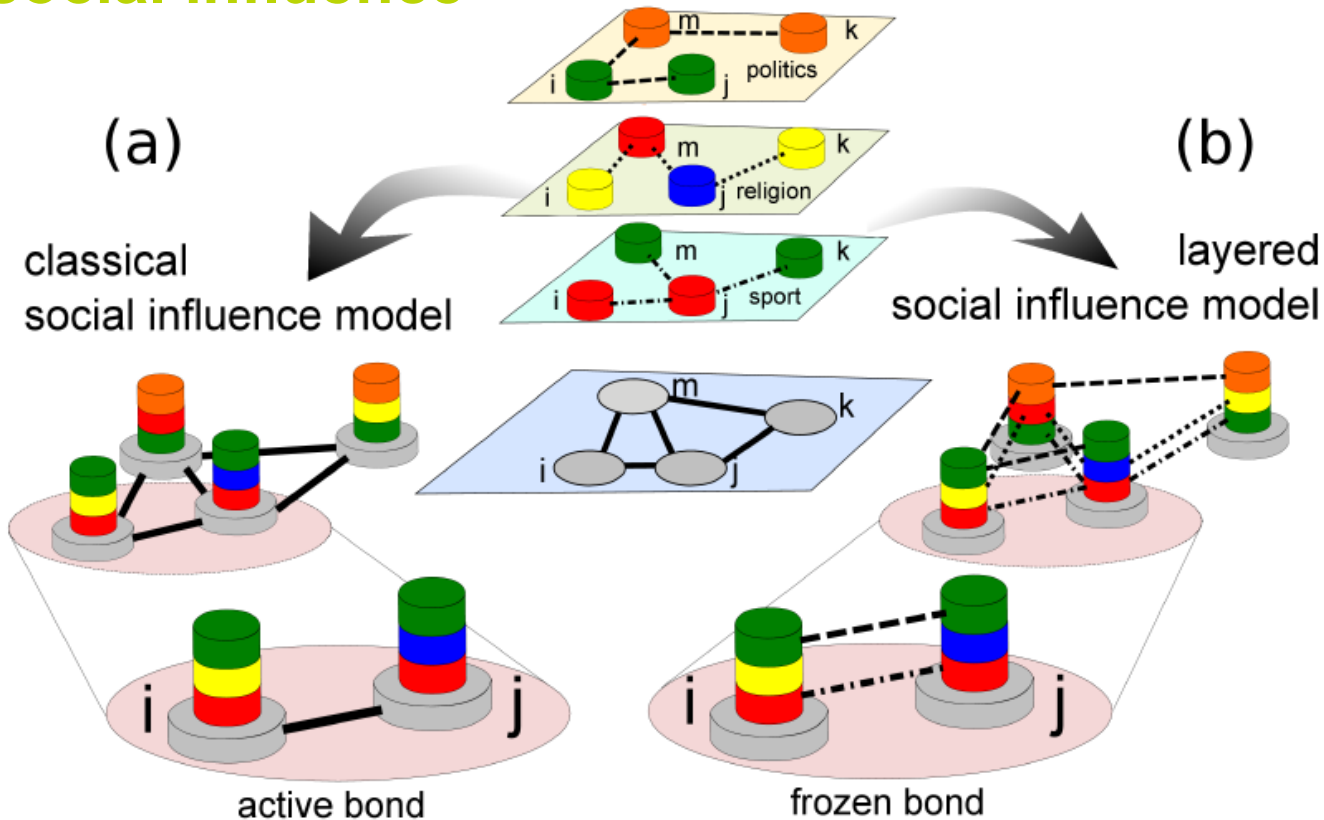
**5. The function of mass media:**

*Information feedback through agents: Shibanaï et al., J. Conflict Resolution. 45, 80 (2001)*

*J.C. González-Avella et al., Phys. Rev. E 73, 046119 (2006); JASSS 10, 1-17 (2007);*

*New J. Phys. 12, 013010 (2010), PLoS One 7, e51035 (2012)*

## Layered social influence

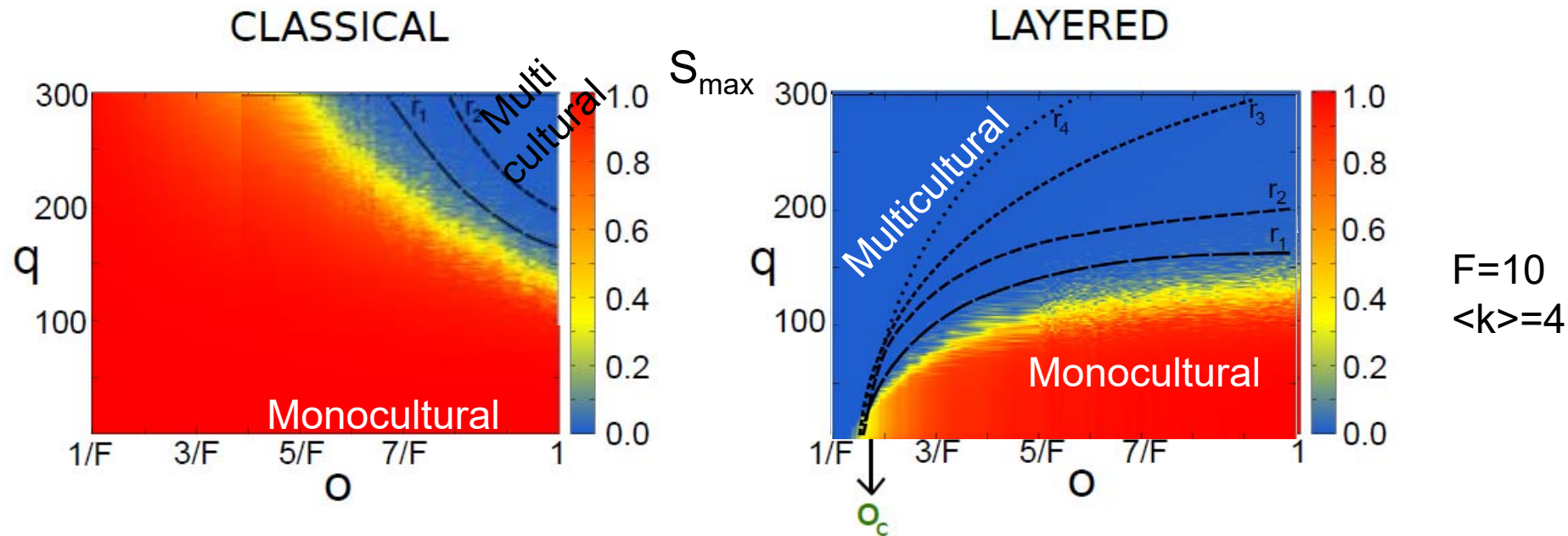


➡ New parameter: **Structural edge overlap  $O$**

Classical model uses aggregated network with  $O$ -dependent connectivity

Classical and layered model coincide for maximum overlap  $O=1$

## Globalization-Polarization transition:

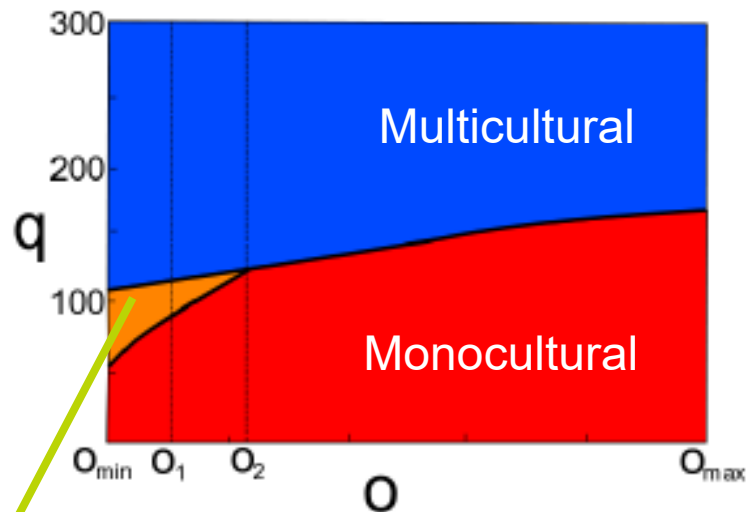


## Implications of layered social influence:

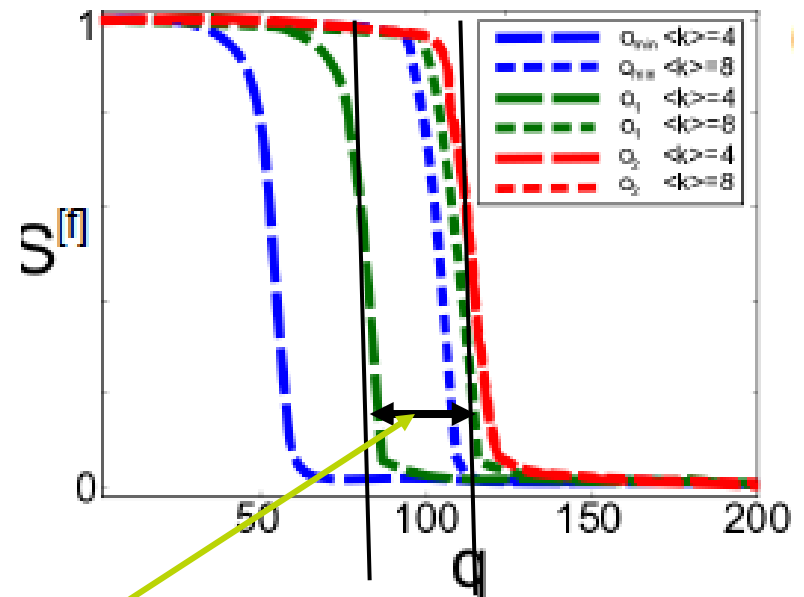
- \* For  $O < O_c$  multiculturalism exists for any  $q$
- \* Multiculturalism for  $O < O_c$  is robust against cultural drift

## New phase of Feature-level consensus

$F=10$ , 5 layers with  $\langle k \rangle=4$ , 5 layers with  $\langle k \rangle=8$



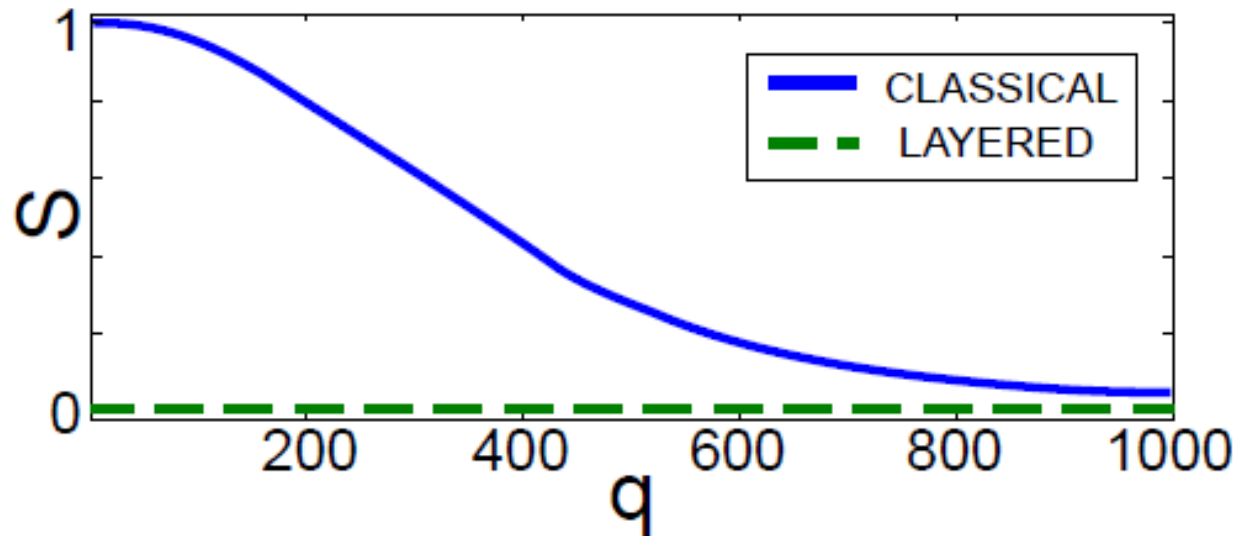
Consensus in five layers  
and polarization in other layers



$O=O_1$ , Multi for  $\langle k \rangle=4$  layers  
Mono for  $\langle k \rangle=8$  layers

\* Global culture for some features coexist  
with polarization for other features

## Multiculturality in empirical multilayer networks



Pierre Augier collaboration network ( $F=16$ ,  $O = 0.07$ ,  $N=475$ )



## Layered social influence:

- \* *Multicultural states for all values of  $q$  (for  $0 < O_c$ )*
- \* *Multicultural states robust against cultural drift (noise)*
- \* *New phase: Globalization in some features  
and multiculturality in others*

**1. Social structure:** *“With random long distance interactions, the heterogeneity sustained by local interactions cannot be sustained.”* R. Axelrod, *J. Conflict Res.* (1997)

*Klemm et al., Phys. Rev. E 67, 026120 (2003);*

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**3. Co-evolution of agents and network:** *Group formation*

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**4. Multilayered Social Influence** *F. Battiston et al ArXiv 1606.05641 (2016)*

→ **5. The function of mass media:**

*Information feedback through agents: Shibanaï et al., J. Conflict Resolution. 45, 80 (2001)*

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*New J. Phys. 12, 013010 (2010), PLoS One 7, e51035 (2012)*

### \* Question addressed:

Competition between  
collective social self-organization  
vs.

external mass-media or propaganda message

*Local agent-agent interactions vs. global interactions*

***“The mass media* (plurality information feedback), ***contrary to lay beliefs of their strong uniforming power, would rather contribute to creating differences in the long run*”****

*Shibanai et al., J. Conflict Resolution. 45, 80 (2001)*

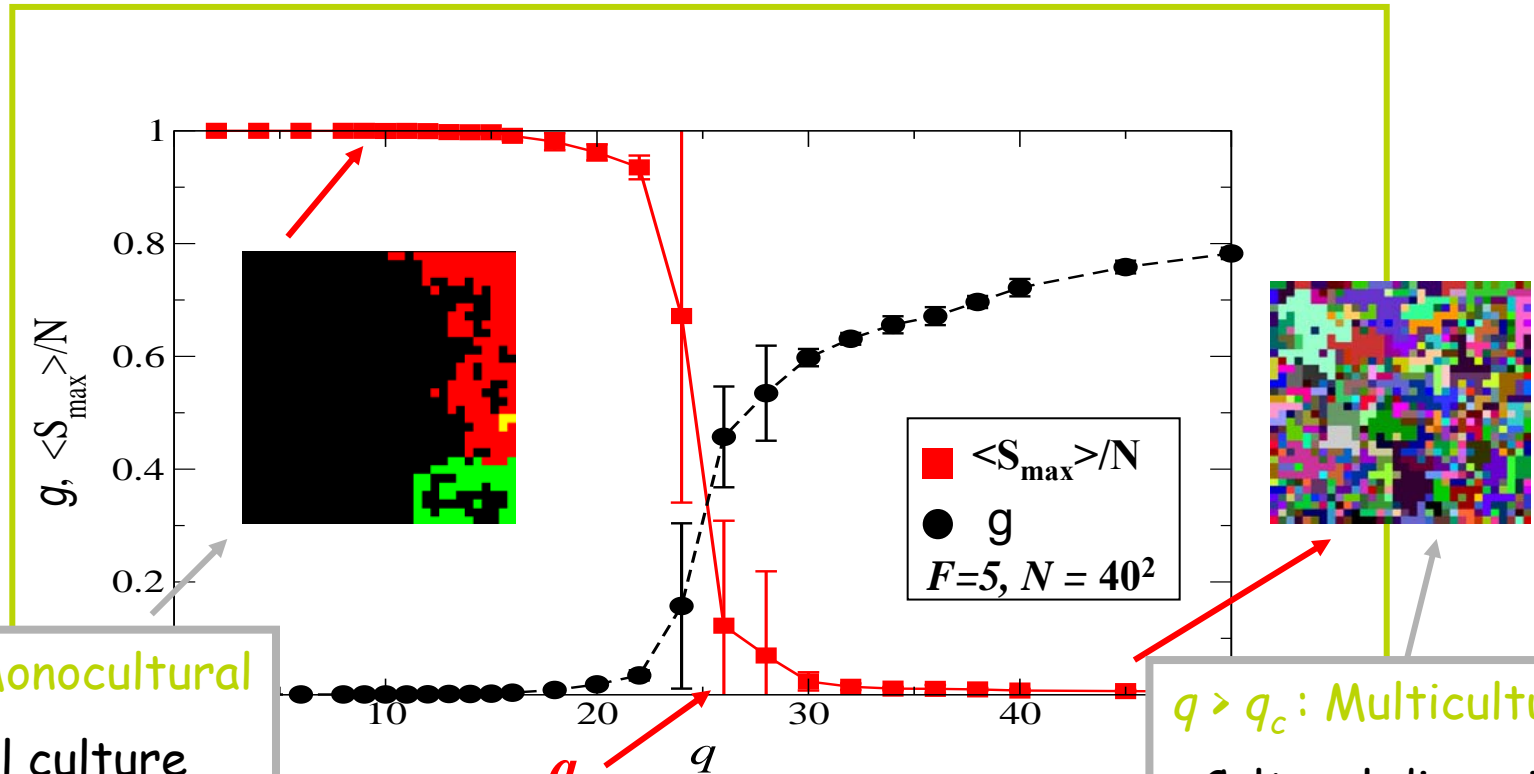
**General question:** Identify the mechanisms, and their efficiency, by which different forms of mass media modify processes of cultural dynamics based on local agent interaction.

## **Specific questions to be addressed:**

- Q1.** What is a more important influence in making up your mind: what your acquaintances tell you (viral marketing) or TV and newspapers ?
- Q2.** Are you influenced by mass media messages on, say perfumes, if you do not use perfumes?
- Q3.** Do you follow insistent and recurrent mass media messages or occasional apparently weak messages are more influential?
- Q4.** What is more efficient in producing cultural homogeneity, local mass media or global mass media ?
- Q5.** What social structure is needed to reach consensus opposed to a mass media message ?

Order parameters: a)  $S_{\max}$  size of the largest homogeneous domain

b)  $g = \langle N_g \rangle / N$ ,  $N_g = \#$  cultural groups



$q < q_c$ : Monocultural

Global culture

$$\frac{\langle S_{\max} \rangle}{N} \rightarrow 1$$

$$g \rightarrow 0$$

$q > q_c$ : Multicultural

Cultural diversity

Global polarization

$$\frac{\langle S_{\max} \rangle}{N} \rightarrow 0$$

$$g \rightarrow 1$$

Castellano, Marsili, Vespignani, *Phys. Rev. Lett.* **85**, 3536 (2000).

San Miguel et al., *Computing in Science and Engineering* **7**, 67 (2005)

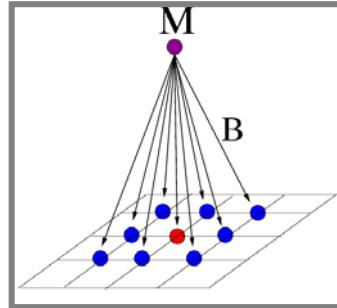
Mass Media message or field:  $M = (\mu_1, \mu_2, \dots, \mu_f, \dots, \mu_F) \quad \mu_f \in \{0, \dots, q-1\}$

## External media:

(Big brother)

$\mu_f$  given

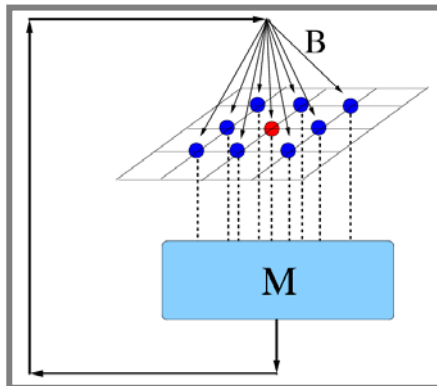
- Uniform for all agents  $i$
- Fixed for all times



*Propaganda or advertising*

## Global media

**Broadcast:** Feedback of dominant global cultural trend



$\mu_f = \sigma_{jf}$  most abundant in system

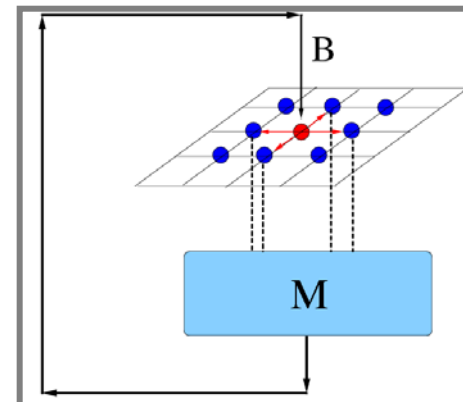
- Uniform
- Time dependent

## Endogenous media:

(4th democratic power)

## Local media

**Narrowcast:** Feedback of dominant local cultural trend



$\mu_f = \sigma_{jf}$  most abundant in neighborhood

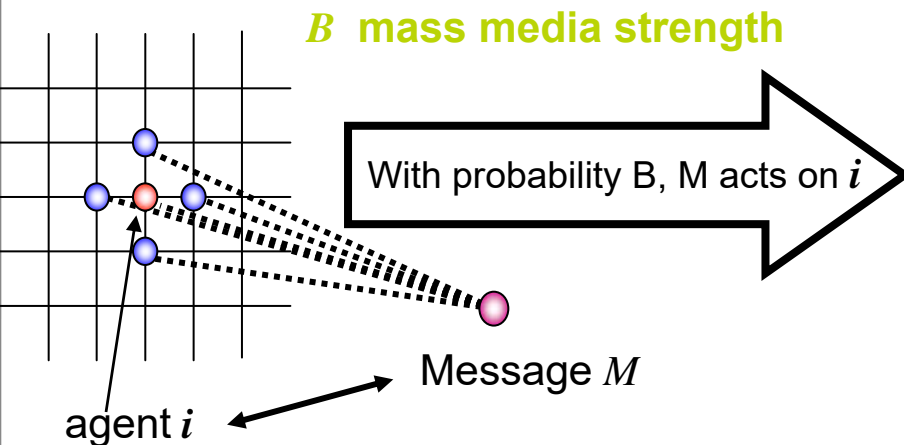
- Non-uniform
- Time dependent



Agent  $i$ :  $C_i = (\sigma_{i1}, \sigma_{i2}, \dots, \sigma_{if}, \dots, \sigma_{iF}) \longleftrightarrow$  Mass media:  $M = (\mu_1, \mu_2, \dots, \mu_f, \dots, \mu_F)$

Parameter  $B \in [0, 1]$ : probability that  $M$  acts on element  $i$  in one time step: “*strength*” of mass media

1-  $B$  : probability to interact with  $j$  selected at random among nearest neighbors of  $i$ .  $\Rightarrow M$  acts as a 5<sup>th</sup> effective neighbor of  $i$ .



- 1) If  $M$  acts on agent  $i$ , the probability of interaction  $p_{iM}$  is proportional to the cultural overlap between  $i$  and  $M$
- 2) Agent-Mass Media interaction results in agent  $i$  adopting a cultural feature of  $M$

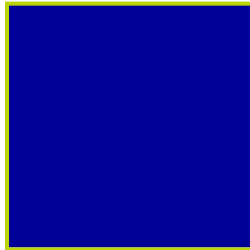
## Globalization-polarization transition induced by mass media:

Mass media message produces polarization

Asymptotic states for **external** mass media

$F=5, q=10$

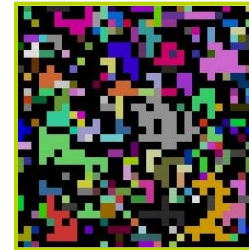
$B=0$



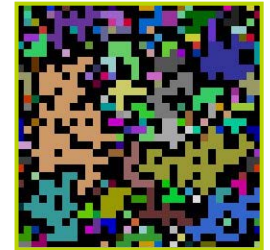
$B=0.0084$




$B=0.5$



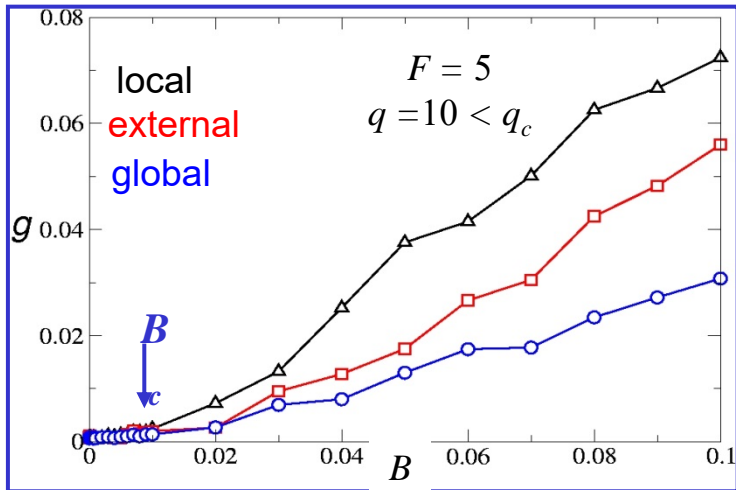
$B=0.9$



$M \rightarrow$  

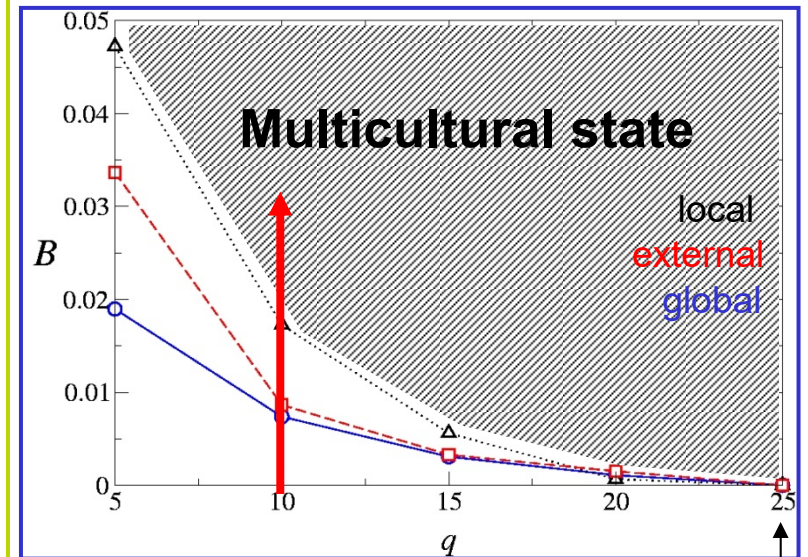


## Globalization-polarization transition induced by mass media:



$B > B_c$ : any Mass Media leads to cultural diversity

## Phase Diagram



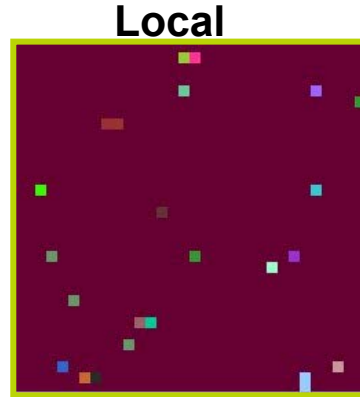
Similar behavior for 3 types of media  $q_c$

## Cultural homogenization for weak mass media:

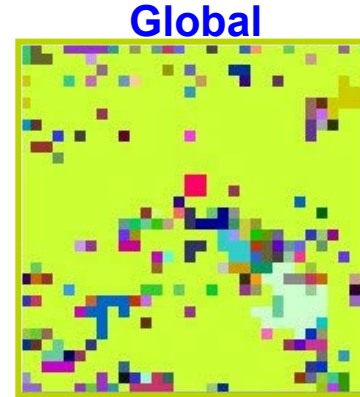
$B=0.0042$ ,  $F=5$ ,  $q=28$



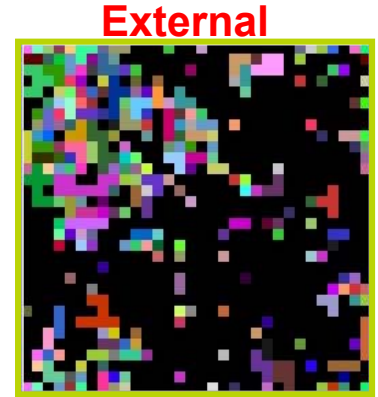
$t = 727$



$t = 6058$

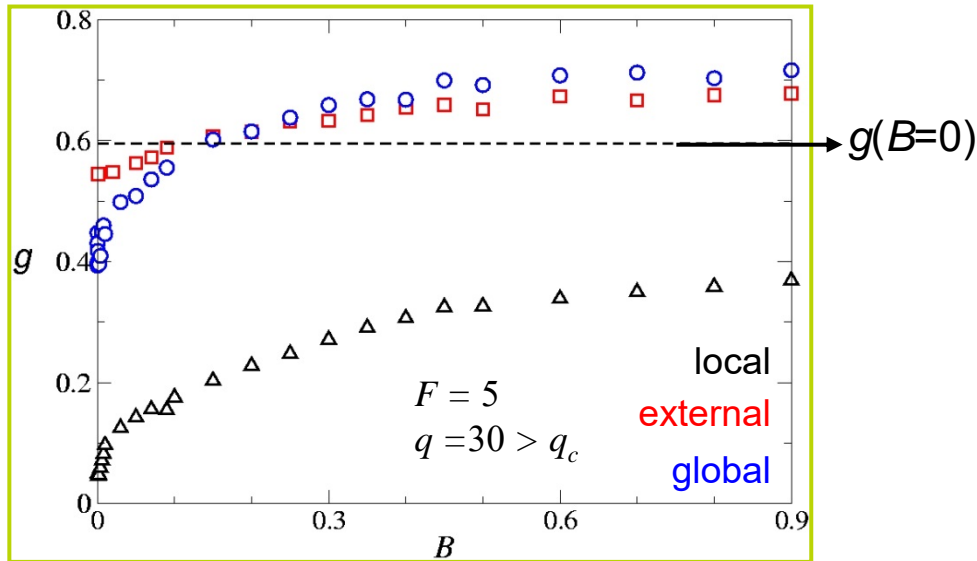


$t = 4827$



$t = 5748$

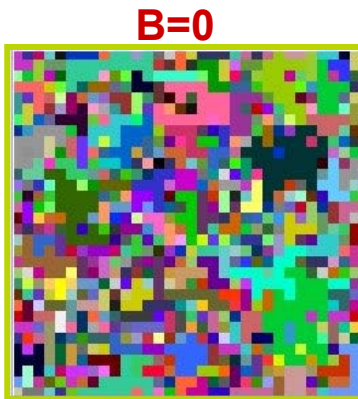




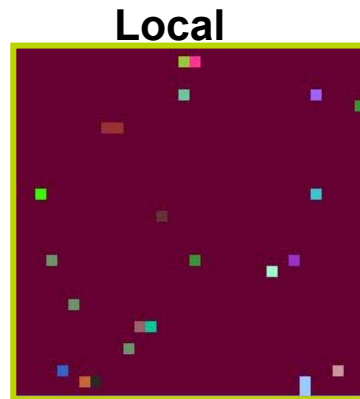
- For  $B$  small,  $g < g(B=0) \forall M$ :  
*Cultural homogenization by weak media.*
- Discontinuity for  $B \rightarrow 0$   
*Cultural homogenization produced by same mechanism than cultural drift.*
- $\forall M$ , increasing  $B$  enhances diversity.
- Local  $M$  more efficient in cultural homogenization.

## Dynamics of cultural homogenization for weak ( $B=0.0042$ ) mass media:

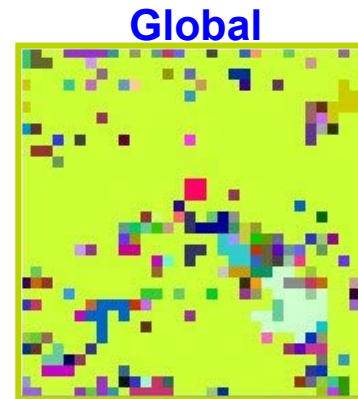
$F=5, q=28$



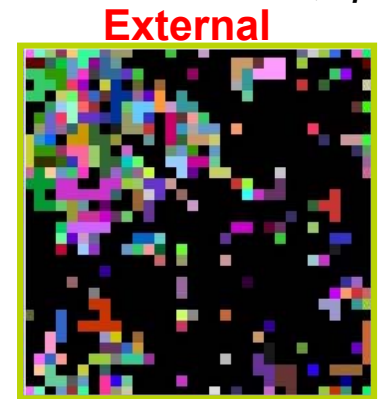
$t = 727$



$t = 6058$

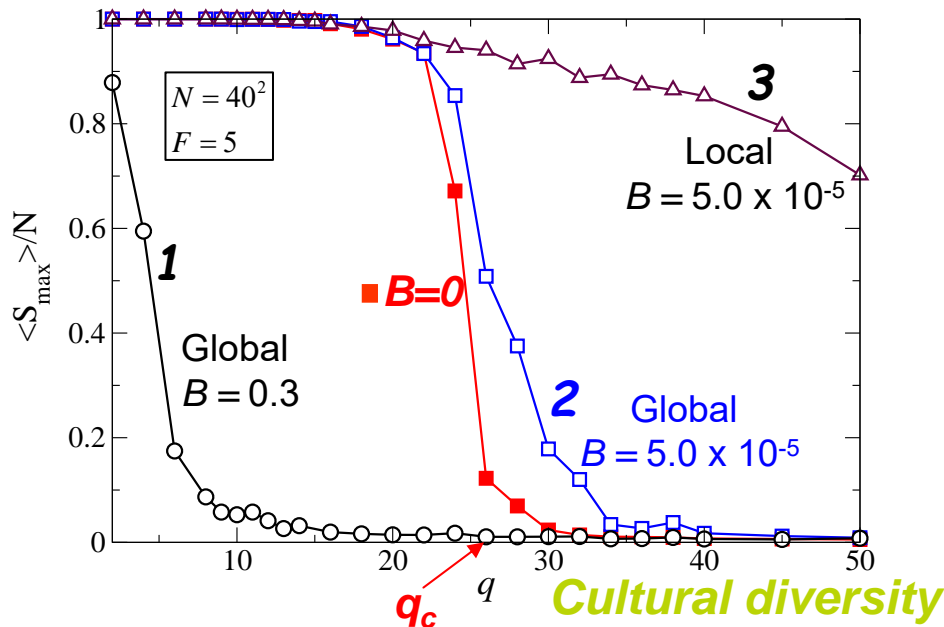


$t = 4827$



$t = 5748$

## Global culture



1) Polarization caused by strong media ( $B > B_c$ ) →

\* Competition of similarity rule applied to agent-agent and agent-media interactions

\* Limiting case  $B=1$ : agent-agent interaction negligible and no agent-media interaction for zero overlap. No mechanism of cultural dissemination at work

2) Cultural homogenization is caused by weak media →

3) Local media (feedback at regional levels) are more efficient in the cultural globalization path.

**Mass media is only efficient in producing cultural homogeneity in conditions of weak broadcast of message, so that agent-agent interactions can be still effective in constructing some cultural overlap with the mass media message. Strong media messages do not homogenize because agent-agent interactions become inefficient:**

***The power of being subtle (and local)***

Q1. What is a more important influence in making up your mind: what your acquaintances tell you (viral marketing) or TV and newspapers ?

A1. Delicate compromise and feedback processes: Mass media reflects local or global cultural trends created by local interactions. ***Media information processed by agent interaction in a social structure.***

Q2. Are you influenced by mass media messages on, say perfumes, if you do not use perfumes?

A2. Present modeling requires cultural overlap with the message for the interaction with the agent to be possible.

Q3. Do you follow insistent and recurrent mass media messages or occasional apparently weak messages are more influential?

A3. Weak coupling to the message is more efficient: ***The power of being subtle***

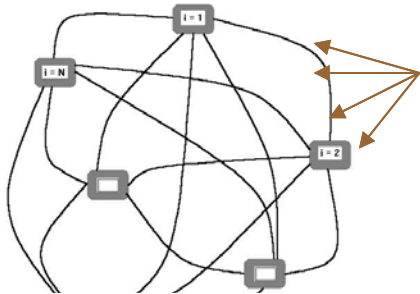
Q4. What is more efficient in producing cultural homogeneity, local mass media or global mass media ?

A4. Local mass media (regional TV) appear to be more effective in producing cultural homogeneity than global uniform broadcasts (CNN).

➡ Q5. Social structure needed to reach consensus opposed to a mass media message ?



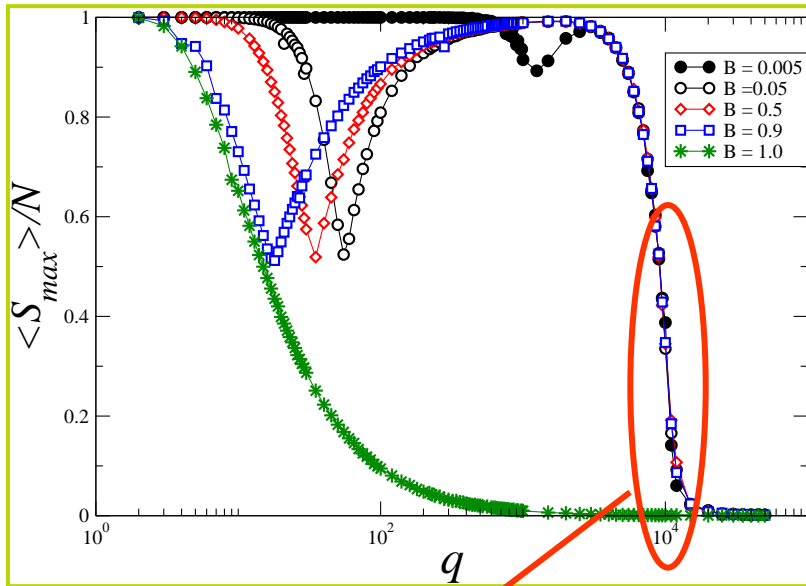
*Global coupling: all-to-all*



*M: external media*

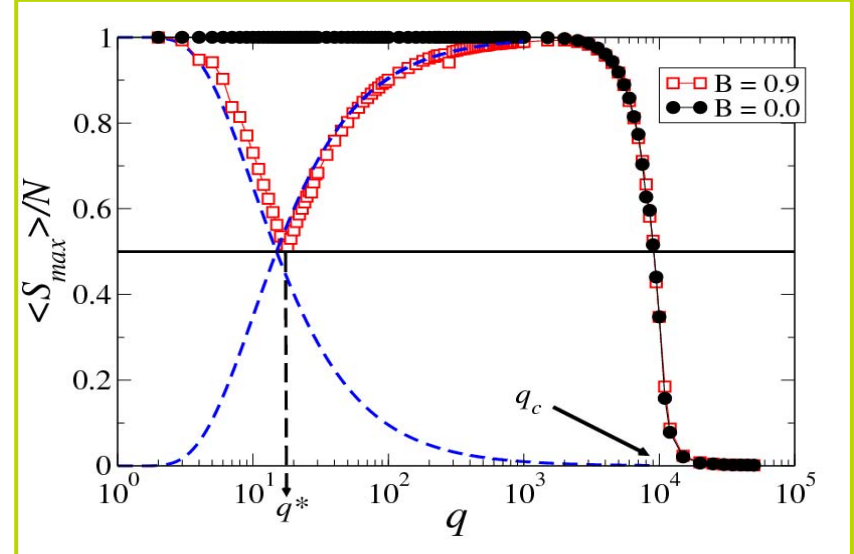
$$F = 10$$

$$N = 2500$$



*$q_{c(G)}$  is independent of  $B$ .*

## Globally coupled society



- $q_{c(G)} \gg q_{c(reg)} \approx 56$

- *Competition between the order induced by an external mass media and spontaneous order.*

- For  $B \rightarrow 1$ :

where:

$$\frac{\langle S_{max} \rangle}{N} = \begin{cases} 1 - \left(1 - \frac{1}{q}\right)^F, & \text{if } q \leq q^* \\ \left(1 - \frac{1}{q}\right)^F, & \text{if } q > q^* \end{cases}$$

$$q^* = \left[1 - \left(\frac{1}{2}\right)^{1/F}\right]^{-1}$$

## External Media

$$\sigma = \frac{\langle S_{\max} - S_M \rangle}{N}$$

$S_{\max}$  : size of largest domain

$S_M$  : size of domain having state equal to  $M$

### Phases:

I: homogeneous, ordered = external field

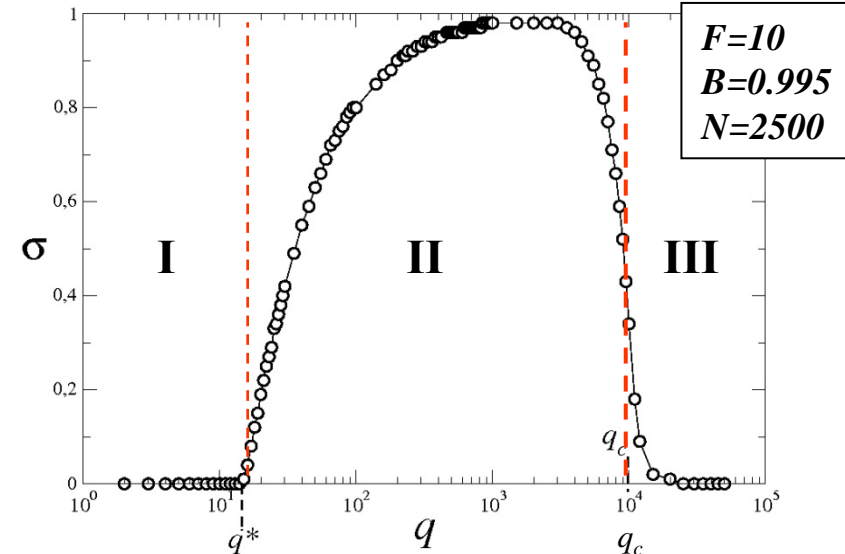
$$S_{\max} = S_M \neq 0 \quad \text{for} \quad q < q^*(B)$$

II: alternative ordering state  $\neq$  external field

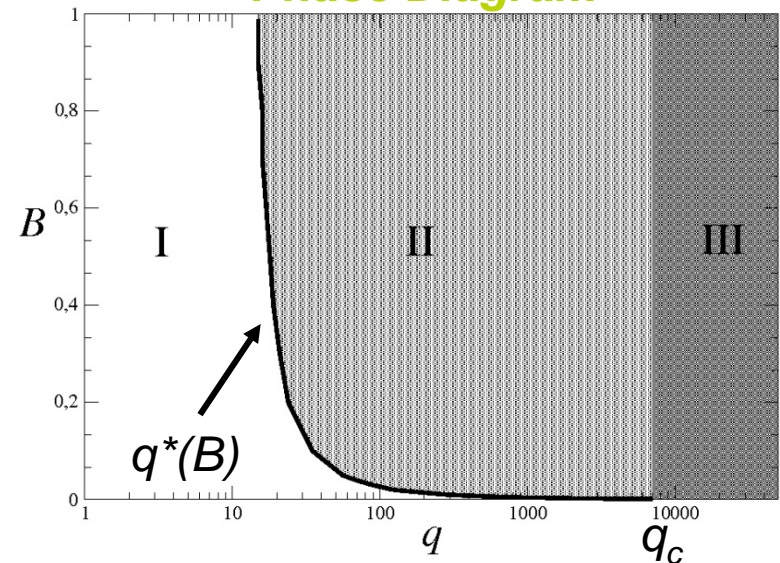
$$S_{\max} > S_M \quad \text{for} \quad q^*(B) < q < q_c$$

III: disordered

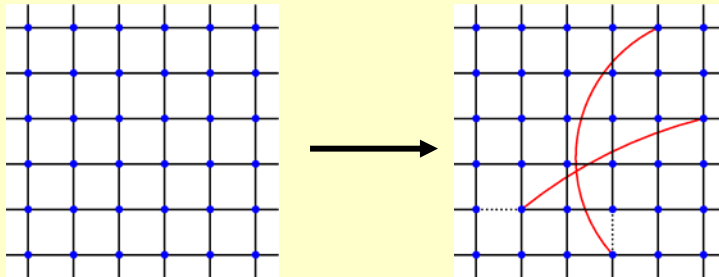
$$S_{\max} \rightarrow 0, S_M \rightarrow 0 \quad \text{for} \quad q > q_c$$



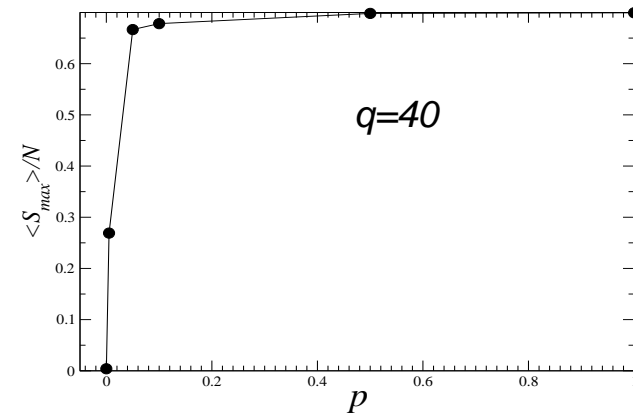
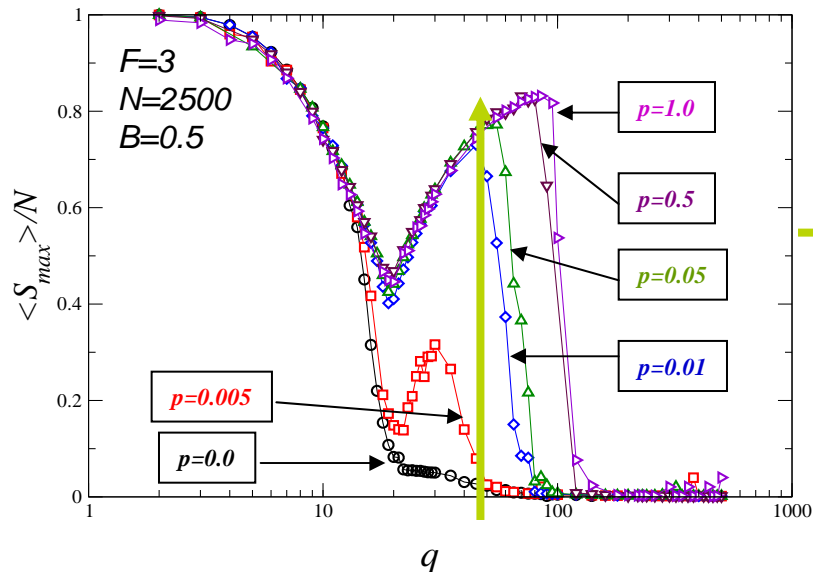
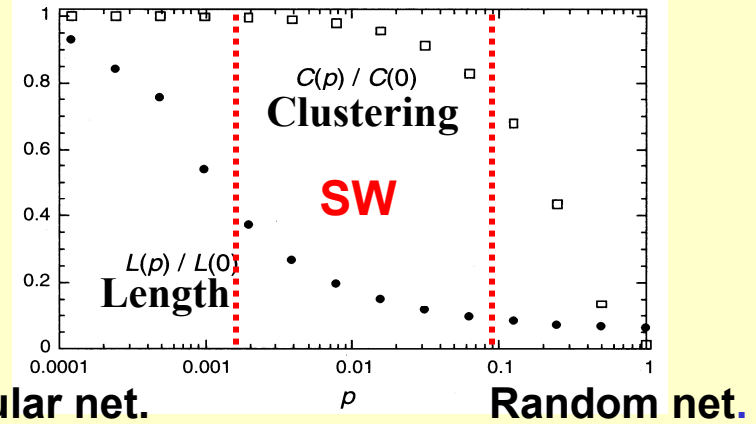
## Phase Diagram



## Small World Networks



Rewire with prob.  $p$



The emergence of a self-organized group opposed to the external message is possible because of the existence of long range social links.

\* **Question addressed:** Competition between collective social self-organization vs. external mass-media or propaganda message

\* **Take home results:**

1) Strong messages do not homogenize, but rather produce polarization

2) Social interactions can lead to a social consensus different from the external message

*provided there are long range links in the social network of interactions*

*J.C. González-Avella et al., Phys. Rev. E 73,046119 (2006)  
JASSS 10, 1-17 (2007)  
New J. Phys. 12, 013010 (2010)*

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### **International Conferences on Computational Social Science: ICCSS, IC2S2**

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